



RAYSTAR

RAYSTAR Optronics, Inc.
曜凌光電股份有限公司



曜凌光電股份有限公司 Raystar Optronics, Inc.

42881台中市大雅區科雅路25號5樓
5F, No. 25, Keya Road, Daya Dist., Taichung City 42881, Taiwan
T : +886-4-2565-0761 | F : +886-4-2565-0760
sales@raystar-optronics.com | www.raystar-optronics.com

RLEP02566400DGAAASA00

SPECIFICATION

CUSTOMER:

| | |
|--------------------|--|
| APPROVED BY | |
| PCB VERSION | |
| DATE | |

FOR CUSTOMER USE ONLY

| SALES BY | APPROVED BY | CHECKED BY | PREPARED BY |
|-----------------|--------------------|-------------------|--------------------|
| | | | |

Release DATE:

Revision History

| VERSION | DATE | REVISED PAGE NO. | Note |
|----------------|-------------|-------------------------|------------------------|
| 0 | 2022/4/11 | | First issue |
| A | 2022/04/15 | 13 | Modify SW descriptions |

Contents

1. Smart Display Classification Information
2. Summary
3. Product information
4. Contour Drawing
5. Absolute Maximum Ratings
6. Electrical Characteristics
7. Block diagram
8. Interface
9. Reliability
10. Display Usage
11. Example Screen Layout
12. References

1. Smart Display Classification Information

| | | | | | | | | | | |
|---|---|----|--------|-----|---|---|----|---|---|----|
| R | L | EP | 025664 | 00D | G | A | AA | S | A | 00 |
| ① | ② | ③ | ④ | ⑤ | ⑥ | ⑦ | ⑧ | ⑨ | ⑩ | ⑪ |

| | | | | | | | | | | |
|---|--|--|---|--|--|--|--|--|--|--|
| ① | R: RAYSTAR products | | | | | | | | | |
| ② | Type: L:Standard K:Customization | | | | | | | | | |
| ③ | Display Type: | Standard: | 0H: Character STN 0X: Graphic STN (TAB/COF) 0F: TFT EH: Character OLED EX: OLED (TAB/COF) | 0G: Graphic STN 0P: Graphic STN (COG) EG: Graphic OLED EP: OLED (COG) | | | | | | |
| | | Customization: | DH: Character DN: Graphic ED: OLED | DG: Graphic STN OJ: TFT | | | | | | |
| ④ | Display size: (diagonal) / Display format: (resolution) | Character STN: | e.g., 8x1: 000801 16x2: 001602 24x4: 002404 | | | | | | | |
| | | Graphic STN: | e.g., 128x64: 012864 320x240: 320240 | | | | | | | |
| | | TFT Size (inch): | 000096-0.96" / 000350-3.5" / 000430-4.3" / 000570-5.7" 000700-7.0" / 000800-8.0" / 001020-10.2" / 001210-12.1" (The last two digits are two digits after the decimal point) | | | | | | | |
| | OLED: | e.g., 128x64: 012864 Customization: 0001XX | | | | | | | | |
| ⑤ | Serial No: | 0A1 ~ 0ZZ | Customization STN: 000 | | | | | | | |

| | | | | | | | | | | |
|---|-----------------------|---|--|---|--|--|--|--|--|--|
| ⑥ | Touch Panel Type: | N: Without TP T: RTP G: CTP | | | | | | | | |
| ⑦ | Model Interface: | A: CAN B: Bluetooth C: Controller Specified D: RS485 E: RS232 F: USART G: Logic I/O | H: HDMI R: Memory Specified P: RS422 N: Ethernet J: Analog I/O K: USB L: WIFI M: Zigbee | X: Combined Y: Proprietary interface | | | | | | |
| | | | | | | | | | | |
| ⑧ | Interface Serial No.: | AA ~ ZZ | | | | | | | | |
| ⑨ | Control Category: | S: Smart Display N: Non-specified E: Entry | | | | | | | | |
| ⑩ | Special Code: | A ~ Z | | | | | | | | |
| ⑪ | Model code: | 00 ~ ZZ | | | | | | | | |

2. Summary

SmartDisplay OLED 3.55” is an OLED type display with 256x64 resolution. Here are the summaries of the feature:

1. DC 5V working voltage.
2. Power-On Self-Test & Splash screen.
3. CAN bus Interface.
4. Supports CANopen protocol, default baud rate at 250KB.
5. Built in flash memory, store the font and Object Dictionary Data.
6. Supports PCAP touch screen.
7. Can Smart Display is defined as a slave device, which is controlled by master device via CAN bus command to render display content on the display screen and return touch event data with protocol objects.
8. Built-in Buzzer is controlled from master device.

3. Product information

3.1 Mechanical Data

| Item | Standard Value | Unit |
|-----------------|-------------------------------|------|
| OLED panel | 100.4(W) x 36.1(H) x 3.39(D) | mm |
| PCB | 157.0(W) x 40.0(H) x 1.6(D) | mm |
| Housing outline | 157.0(W) x 40.0(H) x 11.45(D) | mm |

3.2 General information

| Item | Standard Value | Unit |
|-------------------------|-----------------------------------|-------|
| Operating voltage | 5 | Vdc |
| Communication Interface | CAN bus differential \pm 3.3 | Vpp |
| MCU | STM32F750 | NA |
| Flash Memory | 16 | MB |
| SDRAM Frequency | 108 | MHz |
| Size | 3.55 | inch |
| Dot Matrix | 256 x 64 | pixel |
| Module dimension | 107(W)*68.7(H)*27(D) | mm |
| Active area | 95.04 x 53.856 | mm |
| Dot pitch | 0.342 x 0.333 | mm |
| LCD type | OLED, White color, Passive Matrix | |
| Drive Duty | 1/64 Duty | |
| Gray Scale | 4 bits | |
| With /Without TP | With CTP | |
| Surface | Glare | |

5. Absolute Maximum Ratings

| Item | Symbol | Min | Typ | Max | Unit |
|-----------------------|--------|-----|-----|-----|------|
| Operating Temperature | TOP | -20 | — | +70 | °C |
| Storage Temperature | TST | -30 | — | +80 | °C |

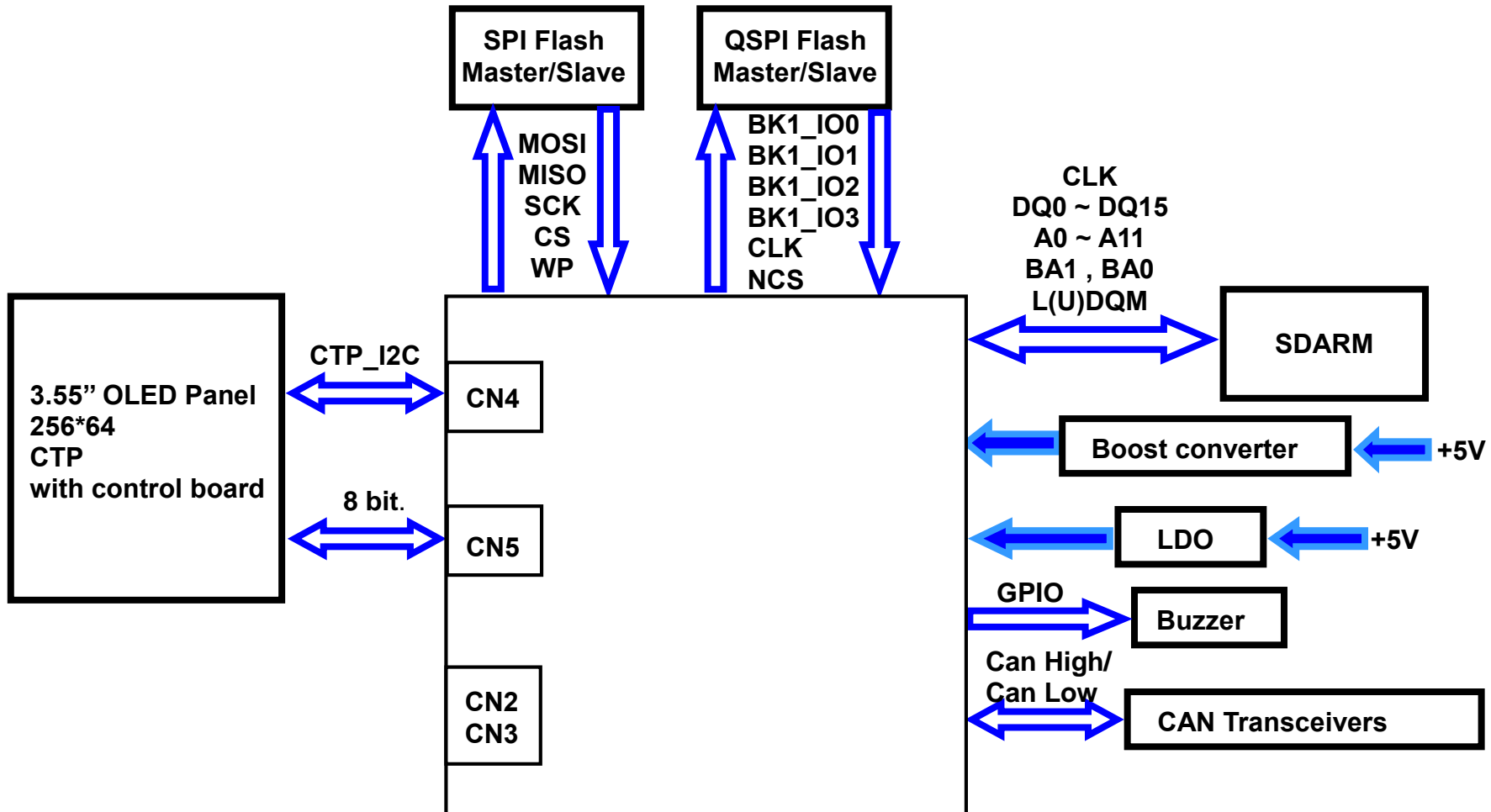
Note: Device is subject to be damaged permanently if stresses beyond those absolute maximum ratings listed above

1. Temp. $\leq 60^{\circ}\text{C}$, 90% RH MAX. Temp. $> 60^{\circ}\text{C}$, Absolute humidity shall be less than 90% RH at 60°C

6. Electrical Characteristics

| Item | Symbol | Condition | Min | Typ | Max | Unit |
|------------------------|--------|-----------|-----|-----|-----|------|
| Supply Voltage | +5V | — | 4.4 | 5 | 5.6 | V |
| Supply Product current | I (mA) | — | 355 | 425 | 500 | mA |

7. Block diagram



8. Interface

CN1 definition:

| Pin | Symbol | Function | Remark |
|-----|----------|------------------------|--------|
| 1 | +5V | Power supply 5V input | Input |
| 2 | DGND | Reserved | Output |
| 3 | GND | Power supply GND input | Input |
| 4 | D- | Reserved | I/O |
| 5 | CAN High | CAN bus D+ | I/O |
| 6 | D+ | Reserved | I/O |
| 7 | CAN Low | CAN bus D- | I/O |
| 8 | +5V | Reserved | Output |
| 9 | DGND | Reserved | Output |
| 10 | NC | Reserved | |
| 11 | DGND | Reserved | Output |
| 12 | NC | Reserved | |
| 13 | NC | Reserved | |
| 14 | NC | Reserved | |
| 15 | NC | Reserved | |
| 16 | NC | Reserved | |

CN2 definition:

| Pin | Symbol | Function | Remark |
|-----|-----------|----------|--------|
| 1 | NC | Reserved | |
| 2 | VDD3V | | Input |
| 3 | NC | Reserved | |
| 4 | TAG_SWCLK | | |
| 5 | NC | Reserved | |
| 6 | GND | | |
| 7 | NC | Reserved | |
| 8 | TAG_SWDI | | |
| 9 | NC | Reserved | |
| 10 | NRST | | |
| 11 | NC | Reserved | |
| 12 | TAG_SWDO | | |
| 13 | DGND | | |
| 14 | DGND | | |
| 15 | +5V | | Input |
| 16 | NC | Reserved | |

10. Display Usage

Functional description

Smart Display can be used to display the coordinate, status and data information provided by the connected HOST device. Customers can configure the position coordinates they want to display in normal operation mode (COB-ID = 0x7B).

The Display is designed to be easily connected to a controller network, and to operate with minimum setup or knowledge of the SDO configuration on the controllers.

Splash Screen

The default splash image of OLED 3.55" is shown as below.



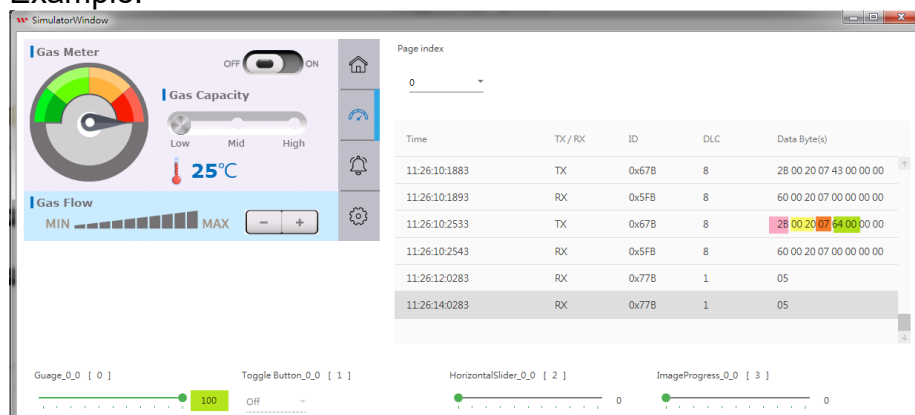
- ✓ This product is produced as a generic product. If you require a custom splash image for your application, contact us to discuss further.

Acquisition of Displayed Data

The Smart Display can acquire the data that it displays by using the CANopen SDO protocol.

On Pre-operational mode, customers can set the coordinates of objects through SDO; On operational mode, customers can send data of objects through SDO, please see below.

Example:



The client request :

Data length = 2 bytes

| | | | | | | | | |
|----------------------|---|----|-------|--------------|----|----|---|---|
| 600 + Serv NodeId | 0 | 2B | Index | Sub index | d1 | d0 | x | x |
|----------------------|---|----|-------|--------------|----|----|---|---|

X : undefined. Put 0

To write the 2 byte data : 0x0064 in the object dictionary of node 7B at index 0x2000, sub-index 7, sends :

67B 2B 00 20 07 64 00 00 00

If success, the node 7B responds :

5FB 60 00 20 07 00 00 00 00

Configuring the Display

Raystar Smart Display CAN series offers an out-of-the-box CANopen development experience that will lower customers' development costs and speed time-to-market expectations.

The Smart Display can use wide-temperature are designed to support control applications in harsh operating conditions, which designed to be connected to a variety of different situation combinations, such as automotive, marine, power generation and oil-and-gas.

The Smart Display comes with standard UI objects to get customers project off the ground quickly. If customers need custom UI objects support, our engineers are here to help. Send over your contents in PNG/JPG format, we will send over a new set of UI objects within 3~5 working days.

The Smart Display is defined as a slave device, which is controlled by master device via CAN bus command to render display content on the display screen and return touch event data with protocol objects.

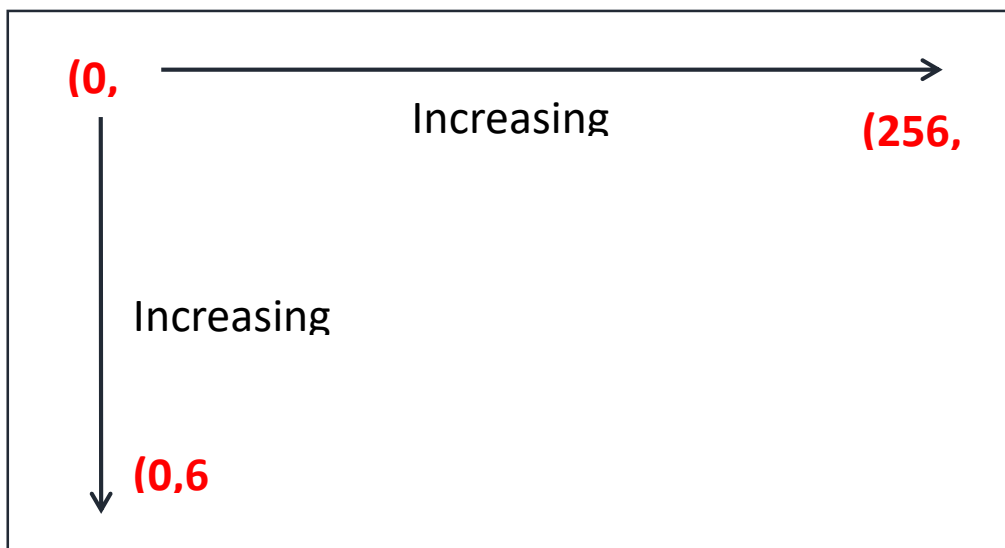
Node ID when Standalone

If the display is powered up standalone, the node id will default to 0x7B.

Configuring the Main Screen

The screen on the display is 265x64 pixels.

The co-ordinate system used to specify the location of an item on the screen is shown in the diagram below. The coordinates are (x,y) where 'x' is the horizontal offset from the left, and 'y' is the vertical offset from the top.



Item Object Dictionary

There are 64 objects entries which are for configuration of the items that can be displayed on the screen in the latest F/W version. These are at location 0x2000 to 0x203F. Each object fully defines one screen item.










Each item has a set of sub-index items which are used to control the coordinate of the item. The exact functionality varies depending on the type of item selected. The template object is shown below:

Object List (0x2000 to 0x2009)

| Object Index 0x2000 to 0x2009 | Name | type | Description |
|----------------------------------|-------------------|----------------|---|
| Sub 0 | Number of Entries | UNSIGNED8 | 9 |
| Sub 1 | Type | UNSIGNED8 | style of Object |
| Sub 2 | Reserve | | |
| Sub 3 | X position | INTEGER16 | The object's X position |
| Sub 4 | Y position | INTEGER16 | The object's Y position |
| Sub 5 | Number of Style | INTEGER16 | The photo of style |
| Sub 6 | Reserve | | |
| Sub 7 | Value 1 | UNSIGNED16 | Data to smart display from HOST |
| Sub 8 | Value 2 | UNSIGNED16 | Data from smart display to HOST |
| Sub 9 | Text | VISIBLE_STRING | Show strings (Unicode)max to 50 Character |

Sub 1 – Type

The item type is selected according to the table below:

| Data | Description | Example Image |
|------|----------------|---|
| 0 | Empty | -- |
| 1 | Reserve | -- |
| 2 | Empty | -- |
| 3 | Reserve | -- |
| 4 | Button |  |
| 5 | Toggle Button |  |
| 6 | Empty | -- |
| 7 | Empty | -- |
| 8 | Check Box |  |
| 9 | Empty | -- |
| 10 | Battery |  |
| 11 | Graph |  |
| 12 | Indicator |  |
| 13 | Empty | -- |
| 14 | Image Progress |  |
| 15 | Group button |  |
| 16 | Animated Image |  |













| | | |
|----|---------------|--------------------------|
| 17 | Number | 65535 |
| 18 | Text | ABC |
| 19 | Custom Widget | 100 ^{°C} ↑ ↓ |
| 20 | Digital Clock | 00:45 AM |



Sub 3&4 – x and y position

Each item is drawn on screen by setting a draw rectangle. This rectangle is a bounding rectangle sized to fully enclose the item that is being drawn. The co-ordinates specify the position of the top left of this bounding rectangle.

Sub 5 –Number of Style

Various types of icons

| Button/Toggle Button | icon |
|----------------------|---|
| 0 |  |
| 1 |  |
| 2 |  |
| 3 |  |
| 4 |  |
| 5 |  |
| 6 |  |
| 7 |  |
| 8 |  |
| 9 |  |
| 10 |  |
| 11 |  |

| Check Box | icon |
|-----------|---|
| 0 |  |
| 1 |  |

| Battery | icon |
|---------|---|
| 0 |  |

| | |
|---|--|
| 1 | |
|---|--|

| | |
|-------|------|
| Graph | icon |
| 0 | |

| | |
|-----------|------|
| Indicator | icon |
| 0 | |
| 1 | |
| 2 | |

| | |
|----------------|------|
| Image Progress | icon |
| 0 | |


| | |
|--------------|------|
| Group button | icon |
| 0 | |
| 1 | |



| | |
|---------------|----------|
| Digital Clock | icon |
| 0 | 00:45 AM |

| | |
|------|------|
| Text | icon |
| 0 | ABC |
| 1 | ABC |



| Number | icon |
|--------|-------|
| 0 | 65535 |
| 1 | 65535 |
| 2 | 65535 |

| Animated Image | icon |
|----------------|---|
| 0 |  |

| Custom Widget | icon |
|---------------|---|
| 0 |  |
| 1 |  |

Sub 7&8 –Data send and receive

HOST sends numeric data to Sub 7 to control Smart Display objects another HOST receives numerical data from Sub8.

HOST can be used on multiple platforms, such as **Computer, MCU, Raspberry Pi(with PiCAN2)**.

Background(0x2100)

| Object Index 0x2100 | Name | type | Description |
|---------------------|------|-----------|----------------------|
| Sub 0 | Data | UNSIGNED8 | Background of number |

Backlight(0x2101)

| Object Index 0x2101 | Name | type | Description |
|---------------------|------|-----------|--------------|
| Sub 0 | Data | UNSIGNED8 | Value(0~100) |

Buzzer(0x2102)

| Object Index 0x2102 | Name | type | Description |
|---------------------|-------------------|-----------|-------------|
| Sub 0 | Number of Entries | UNSIGNED8 | |

| | | | |
|-------|--------|-----------|--|
| Sub 1 | Cycle | UNSIGNED8 | Number of repetitions |
| Sub 2 | High | UNSIGNED8 | High level |
| Sub 3 | Low | UNSIGNED8 | Low level |
| Sub 4 | Active | BOOLEAN | Send reverse status to turn on the buzzer. Ex: If the current active bit is true, send false bit and the buzzer is turned on. |

Page(0x2103)

| Object Index 0x2103 | Name | type | Description |
|---------------------|-------------------|-----------|-----------------------|
| Sub 0 | Number of Entries | UNSIGNED8 | |
| Sub 1 | Count | UNSIGNED8 | Return to page number |
| Sub 2 | Index | UNSIGNED8 | Jump to number page |

Mode(0x2104)

| Object Index 0x2104 | Name | type | Description |
|---------------------|-------------------|-----------|--|
| Sub 0 | Number of Entries | UNSIGNED8 | |
| Sub 1 | Mode | UNSIGNED8 | '0x00' enter pre-operation '0x01' enter operation |

The transmitted data must be mutually exclusive binary values. (If first send '1' then second data must to send '0' and so on....)

11. Example Screen Layout (General application)

Example Layout

The screen layout described in this section is intended to demonstrate the settings of screen items that can be used in the general application.



0x2000 Toggle Button
0x2001 Animated Image
0x2002 Custom Widget
0x2003 Custom Widget
0x2004 Toggle Button

0x2005 Toggle Button
0x2006 Toggle Button
0x2007 Toggle Button
0x2008 Toggle Button
0x2009 Digital clock

12. References

[Sample code for Arduino Mega 2560](#)