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## SAM D21 Curiosity Nano: MPLAB Harmony v3 PLIBs Setup and Evaluation

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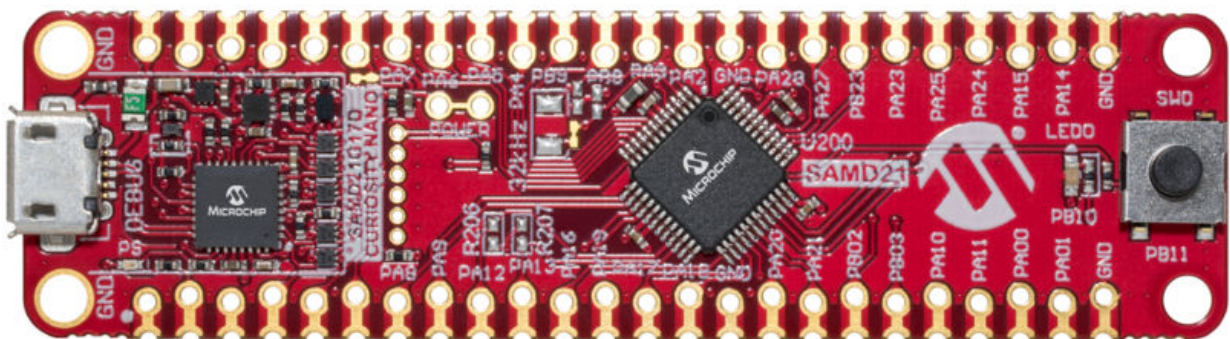
### Introduction

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The Microchip's MPLAB<sup>®</sup> Harmony Configurator (MHC) is a valuable tool to quickly configure Microchip's 32-bit devices and peripherals with a small efficient memory footprint. The MHC can include sophisticated drivers, RTOS, stacks, and other middleware if chosen, but in its most basic use, a low-level hardware abstraction layer called Peripheral Libraries (PLIBs) are implemented to provide direct register access and efficient configuration.

This document describes five lab series to establish familiarity with SAM D21, MHC, and generated PLIBs from MPLAB Harmony Configurator. Users can build each lab on the previous lab, and all labs can be built and tested on the SAM D21 Curiosity Nano evaluation board without any external components. The figure below shows the SAM D21 Curiosity Nano evaluation board.

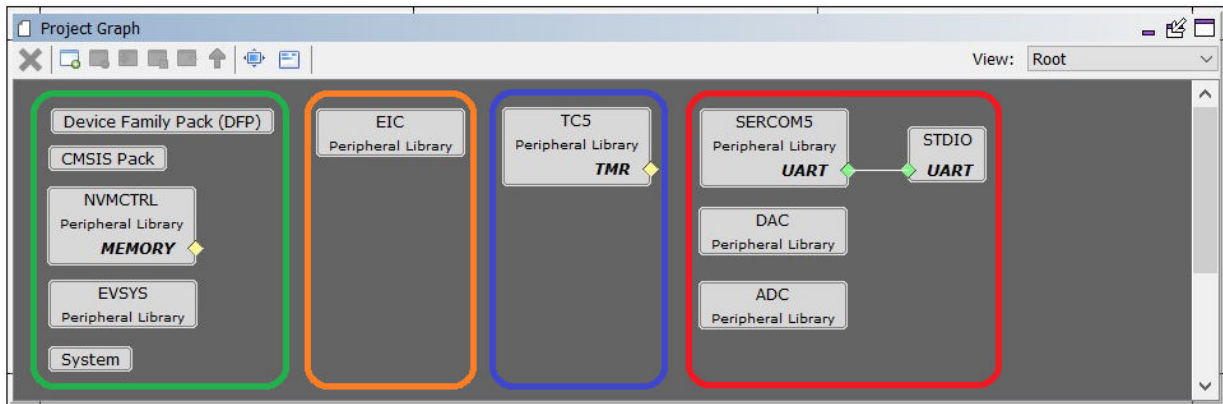
**Figure 1. SAM D21 Curiosity Nano Evaluation Board**



The following five labs can be used to configure and exercise several common peripherals used in applications, and are based on the SAM D21 Curiosity Nano evaluation board. The SAM D21 is an Arm<sup>®</sup> Cortex<sup>®</sup> M0+ device with the capacity to run up to 48 MHz. The five lab series are highlighted in [Figure 2](#).

- The first lab (green box) - Provides the steps to starting a project and using the MHC to cover some of the basics and turn ON an LED.
- The second lab (orange box) - Enable a button through the External Interrupt Controller (EIC) to create a callback function and toggle an LED.
- The third and fourth labs (blue box) - Provides the option to configure a timer in a couple of ways to provide timer and compare functionality.
- The fifth lab (red box) - Uses the DAC, ADC, SERCOM, and STDIO to generate, collect, and display analog data from the SAM D21 device on a terminal application.

Figure 2. Project Graph Window Showing Labs



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## 1. Creating and Setting up the Project

To create and set up the project, users need to create the following sequence of labs. This section can be skipped if the user is familiar with starting a Microchip MPLAB Harmony v3 project.

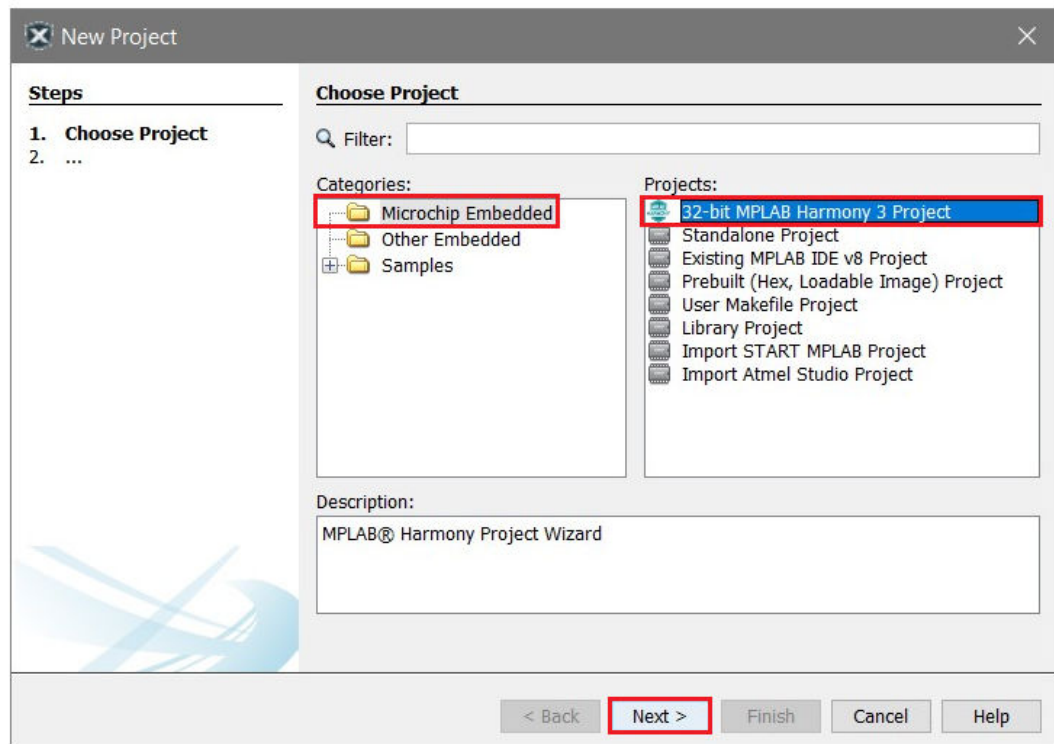
**Prerequisites:** To create the labs, the following must be installed:

- [MPLABX](#) (version 5.30 is used in these labs)
- Microchip [MPLAB Harmony v3](#)
- [XC32 Compiler](#) (version 2.30 is used in these labs)

### 1. Creating a New Project

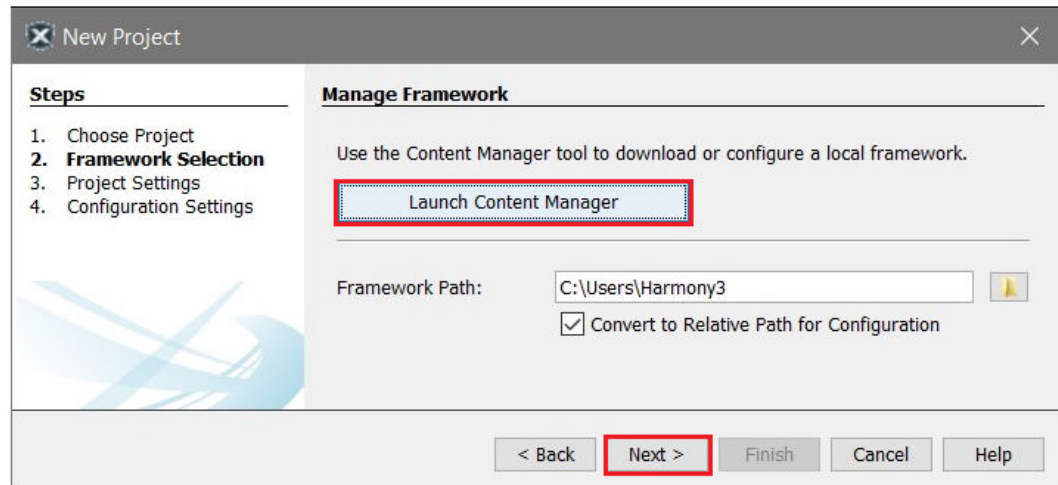
- 1.1. Open MPLAB X IDE and select *File > New Project*. The **New Project** window will be displayed.
- 1.2. Under Steps, select **Choose Project**, and in the Choose Project section:
  - Categories: select Microchip Embedded
  - Projects: select 32-bit MPLAB Harmony v3 Project

**Figure 1-1. Create New Project**



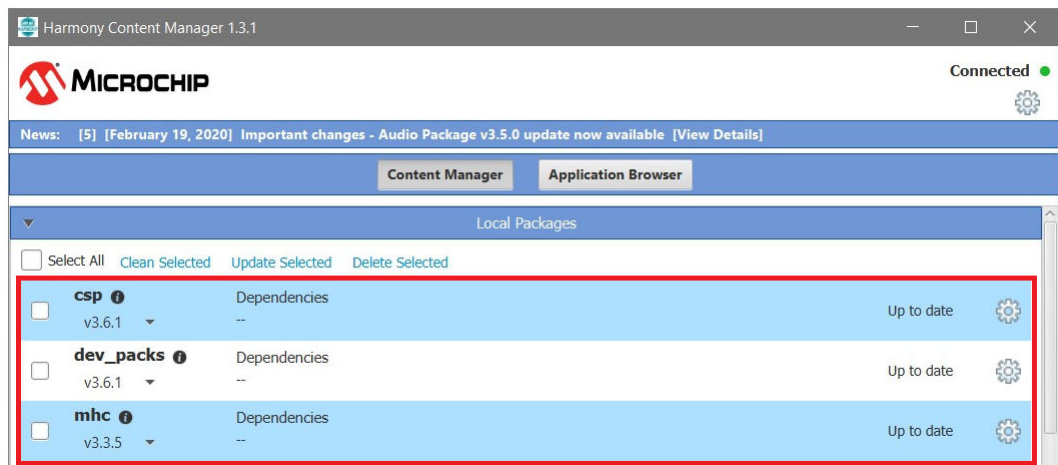
- 1.3. Click **Next**.
2. **Verifying Minimum MPLAB Harmony Requirements**
  - 2.1. Under Steps, select **Framework Selection**.
  - 2.2. In the Manage Framework, click **Launch Content Manager** to open the MPLAB Harmony Content Manager as shown in the following figure.

Figure 1-2. Launch Content Manager



Ensure that the csp, dev\_packs, and mhc are up to date on the machine used for the following labs. These three packages are the minimum installation required to use the MPLAB Harmony v3 Configurator.

Figure 1-3. Checking for Updates to CSP, Dev\_Packs and MHC



2.3. If the csp, dev\_packs, and mhc are included and up to date, then return to the **New Project Window** and click **Next**.

### 3. Naming the project and creating the Project location

3.1. Under Steps, select **Project Settings**.

3.2. In the Name and Location section, perform these actions:

- Location: Create the location for the project. The default location is in the same directory where MPLAB Harmony v3 is installed.
- Folder: Enter folder name.
- Name: Enter Project name.
- Path: shows newly created path and project name.

**Note:** If the Folder field is populated, it will automatically populate the Name field as shown in the following figure. Because the SAM D21 Curiosity Nano board is the hardware used in the upcoming labs, hence the name D21\_nano is used for the project.

Figure 1-4. Project Name and Location

The screenshot shows the 'New Project' dialog box with the 'Name and Location' tab selected. The 'Steps' list on the left includes: 1. Choose Project, 2. Framework Selection, 3. Project Settings (highlighted), and 4. Configuration Settings. The 'Name and Location' section contains the following fields: Location (C:\Users\HarmonyProjects\D21\_nano), Folder (D21\_nano), Name (D21\_nano), and Path (C:\Users\HarmonyProjects\D21\_nano\firmware\D21\_nano.X). A 'Show Visual Help' button is located below the path field. At the bottom, the 'Next >' button is highlighted in red.

- 3.3. Click **Next**.
4. **Selecting the Target Device**
  - 4.1. Under Steps, select **Configuration Settings**.
  - 4.2. In the Configuration Setting, follow these steps:
    - Name: Default
    - Device Family: To narrow the list of devices, select 'ATSAM'
    - Target Device: ATSAM D21G17D

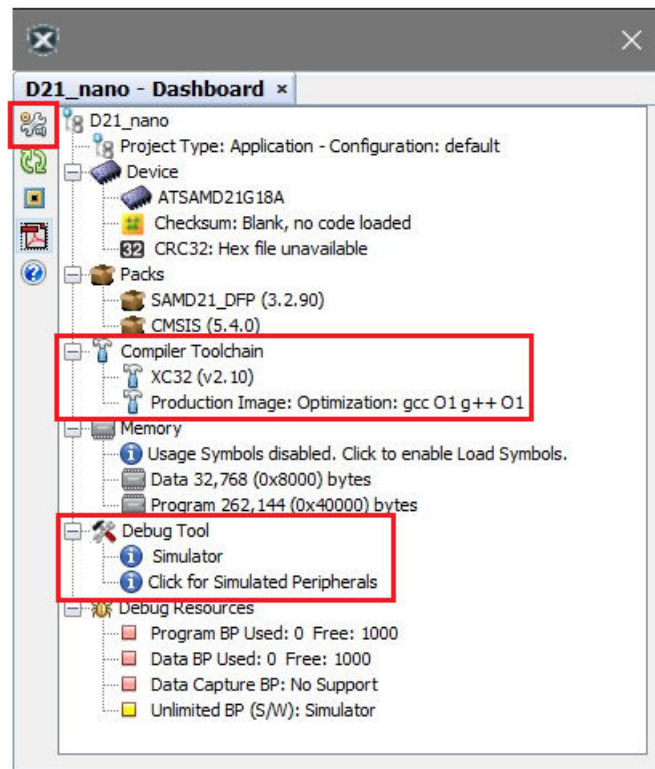
**Note:** The SAM D21 Curiosity Nano evaluation board is populated with ATSAM D21G17D, hence it is selected for the Target Device.

Figure 1-5. Select Target Device

The screenshot shows the 'New Project' dialog box with the 'Configuration Settings' tab selected. The 'Steps' list on the left includes: 1. Choose Project, 2. Framework Selection, 3. Project Settings, and 4. Configuration Settings (highlighted). The 'Configuration Settings' section contains the following fields: Name (default), Device Family (ATSAM), Target Device (ATSAMD21G17D), and Device Filter (empty). A 'Show Visual Help' button is located below the Device Filter field. At the bottom, the 'Finish' button is highlighted in red.

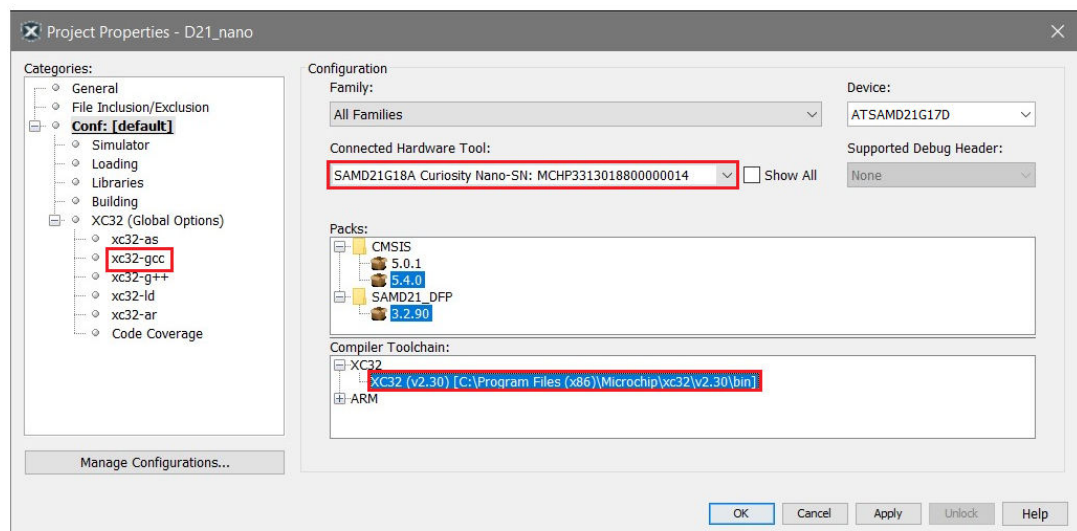
- 4.3. Click **Finish**.
- 4.4. Now that the project is created, the Dashboard for the project will be opened and available for review. If the tools are installed correctly, the compiler and version can be seen in the middle of the window, as shown in the following figure.

Figure 1-6. D21 Nano Dashboard



- 4.5. Notice the Simulator is selected as the default Debug Tool (bottom red box). Attach the SAM D21 Curiosity Nano board to the computer and select the **wrench** icon (top left red box) to open the Project Properties.
- 4.6. The Project Properties window is displayed. In the Connected Hardware Tool drop-down menu the default selection of **Simulator** will be populated. Use the drop-down menu to select the connected Curiosity Nano evaluation board.

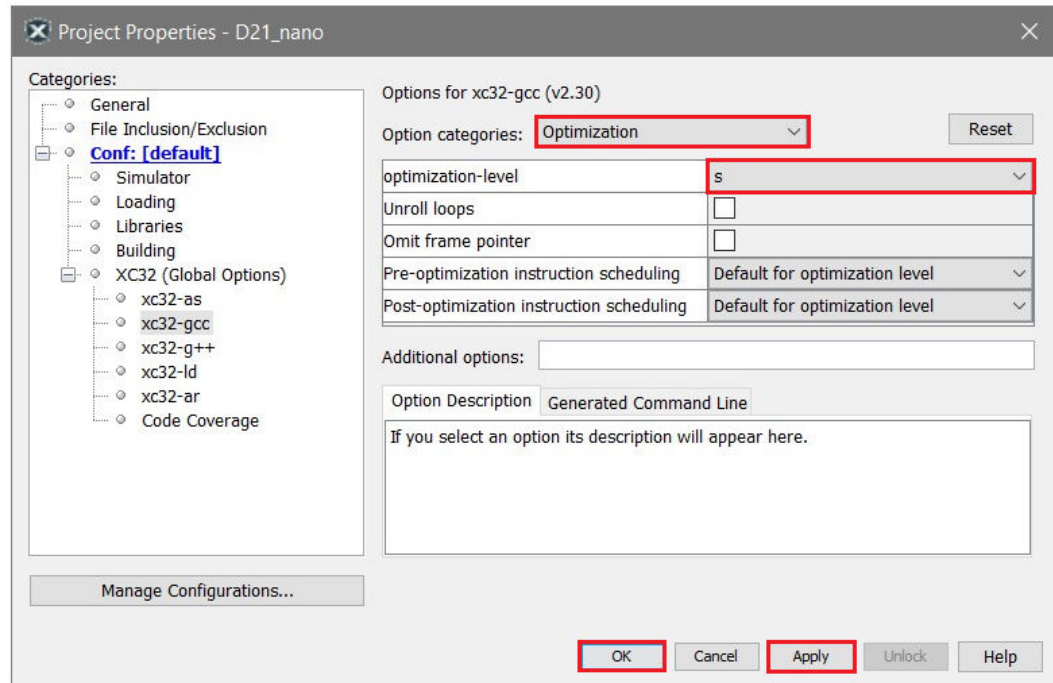
Figure 1-7. Project Properties Window



- 4.7. Expand the XC32 in the Compiler Toolchain window and select the latest installed version of the XC32 compiler.

- 4.8. Select xc32-gcc in the Categories window. For Option Categories, select **Optimization** in the **Option categories window** the code size can be optimized for size.
- 4.9. Select **s** in the optimization-level drop-down menu.

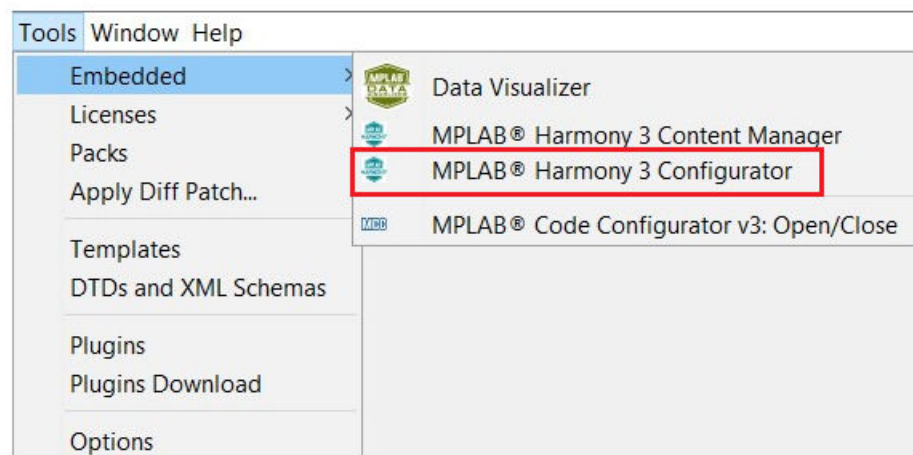
**Figure 1-8. Select the XC32 Compiler**



- 4.10. This concludes the initial project setup. Now the MPLAB Harmony v3 Configurator can be used to create the project content. From the MPLAB X IDE, *Tools > Embedded* and then select the **MPLAB Harmony 3 Configurator**.

**Note:** The MPLAB Harmony v3 Content Manager is located here. The Content Manager can be launched here at any time to check if new updates are available.

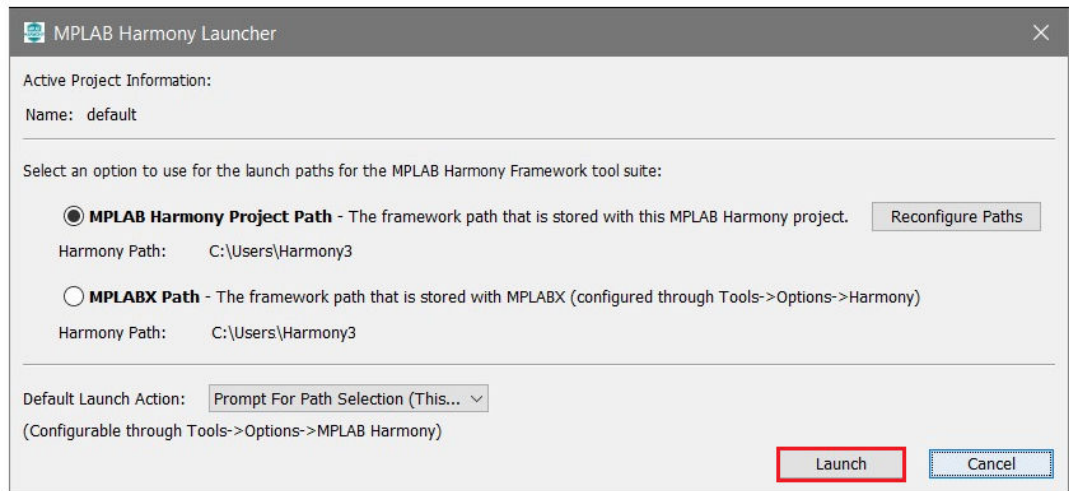
**Figure 1-9. Selecting MPLAB Harmony v3 Configurator**



- 4.11. Every time the MPLAB Harmony v3 Configurator is launched, the following window will be displayed to verify the correct path to the MPLAB Harmony v3 installation. Verify whether the path is correct, and then click **Launch**.



Figure 1-10. MPLAB Harmony v3 Launcher



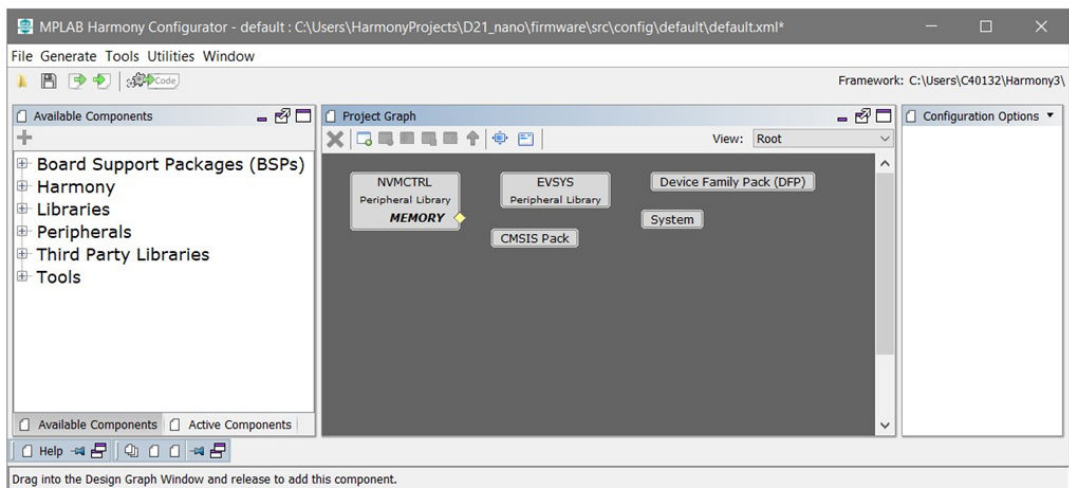
- 4.12. The verification of the required Device Firmware Pack (DFP) and CMSIS packs are also requested each time the MPLAB Harmony v3 Configurator is launched.

Figure 1-11. Configuration Database Setup



- 4.13. If the pack paths are correct, click **Launch**.
- 4.14. The following figure shows the space to begin starting the project configuration.

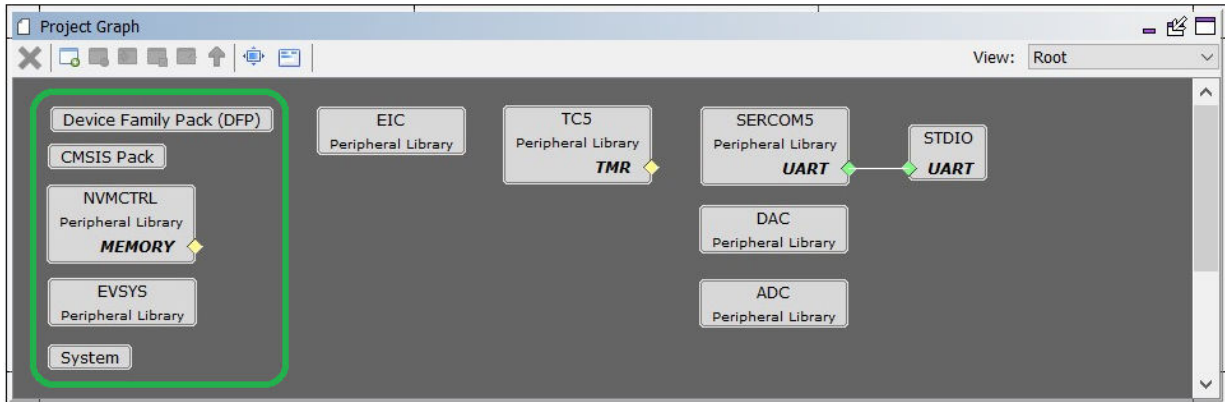
Figure 1-12. MPLAB Harmony v3 Configurator Project Graph



## 2. Lab1: Turn on LED

Lab1 shows how to turn on the LED mounted to the SAM D21 Curiosity Nano evaluation board. To change the LED status from OFF to ON requires configuring the GPIO.

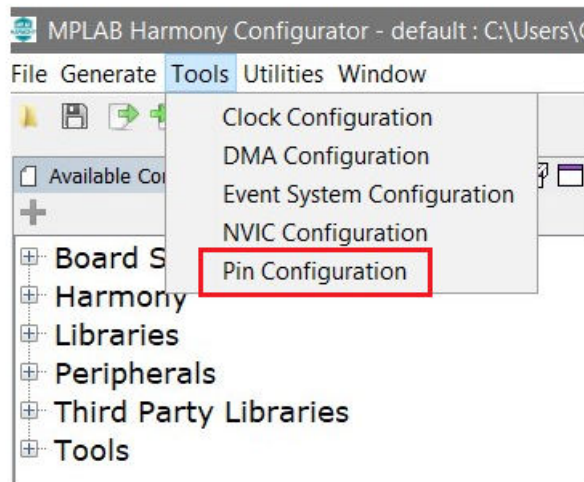
**Figure 2-1. Project Graph Window**



MPLAB Harmony Configurator provides default features in lab1, such as clock configurations etc., lab2 provides configurations of the clock tree. Follow these steps to configure and turn on the LED..

1. In the MPLAB Harmony v3 Configurator, configure the clock by selecting *Tools > Pin Configuration* as shown in the following figure.

**Figure 2-2. Selecting Pin Configuration Tool**



2. After selecting the Pin Configuration tool, the following three windows will be displayed (on top of each other), which can be used to configure all pin functions of the application.
  - The Pin Settings Window
  - The Pin Table Window
  - The Pin Diagram
3. To turn ON the LED, the schematic (silkscreen below the LED on the PCB) of the SAM D21 Curiosity Nano board defines the pin PB10 as the connection to the onboard LED. In the following figure, PB10 is configured as a GPIO output with the pull-down menu in the Function column. Additionally, a custom name of the LED is given to the pin for naming the functions or macros generated by the configuration tool.

**Figure 2-3. Pin Settings**

Pin Number	Pin ID	Custom Name	Function	Mode	Direction	Latch	Pull Up	Pull Down	Drive Strength
16	PA11		Available	Digital	High Impedance	Low	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL
17	VDDIO			Digital	High Impedance	Low	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL
18	GNDIO			Digital	High Impedance	Low	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL
19	PB10	LED	GPIO	Digital	Out	High	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL
20	PB11		Available	Digital	High Impedance	Low	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL
21	PA12		Available	Digital	High Impedance	Low	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL

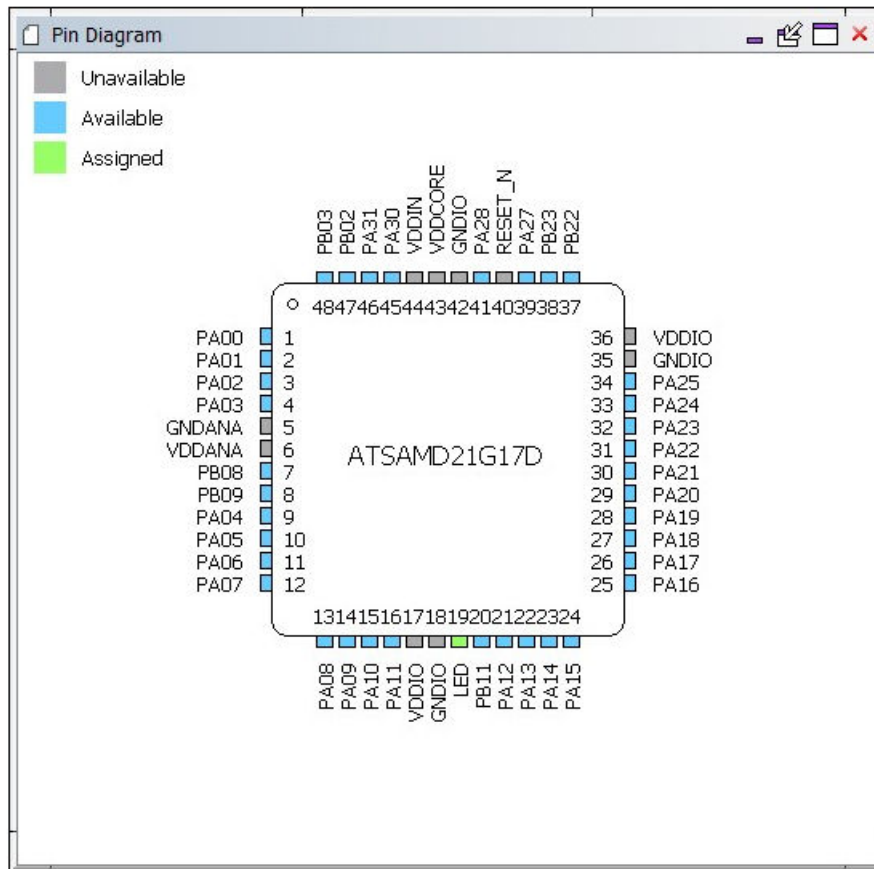
- After Pin Settings are updated with pin properties for PB10, the custom name can be seen in the Pin Table window. The highlighted box indicates these pins are defined to use as a GPIO.

**Figure 2-4. Pin Table**

Package: TQFP48		PA00	PA01	PA02	PA03	GNDANA	VDDANA	PB08	PB09	PA04	PA05	PA06	PA07	PA08	PA09	PA10	PA11	VDDIO	GNDIO	LED	PB11	PA12	PA13	PA14	PA15	PA16	PA17	PA18	PA19	PA20	PA21	
Module	Function	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
	GCLK_IO5																															
	GCLK_IO6																															
GPIO	GCLK_IO7																															
	GPIO																															
I2S	I2S_FS0																															
	I2S_MCK0																															
	I2S_MCK1																															
	I2S_SCK0																															
	I2S_SCK1																															
	I2S_SD0																															

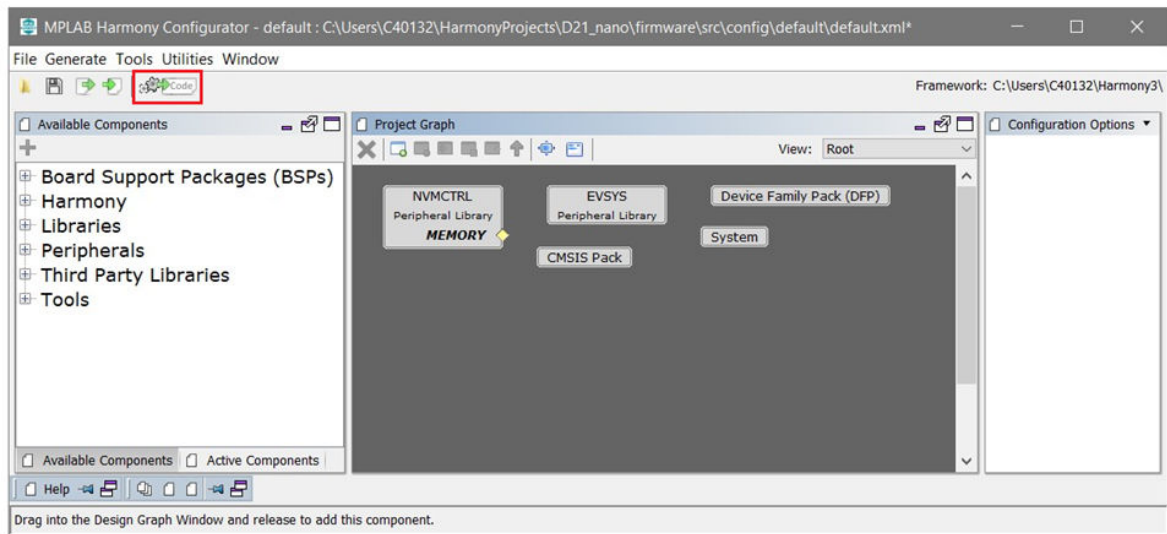
- The Pin Diagram window will display the modification for a package orientation to assist in layout type decisions.

Figure 2-5. Pin Diagram Window



- With the LED pin defined in the Pin Settings window, users can generate the project by clicking the highlighted icon shown in the figure below.

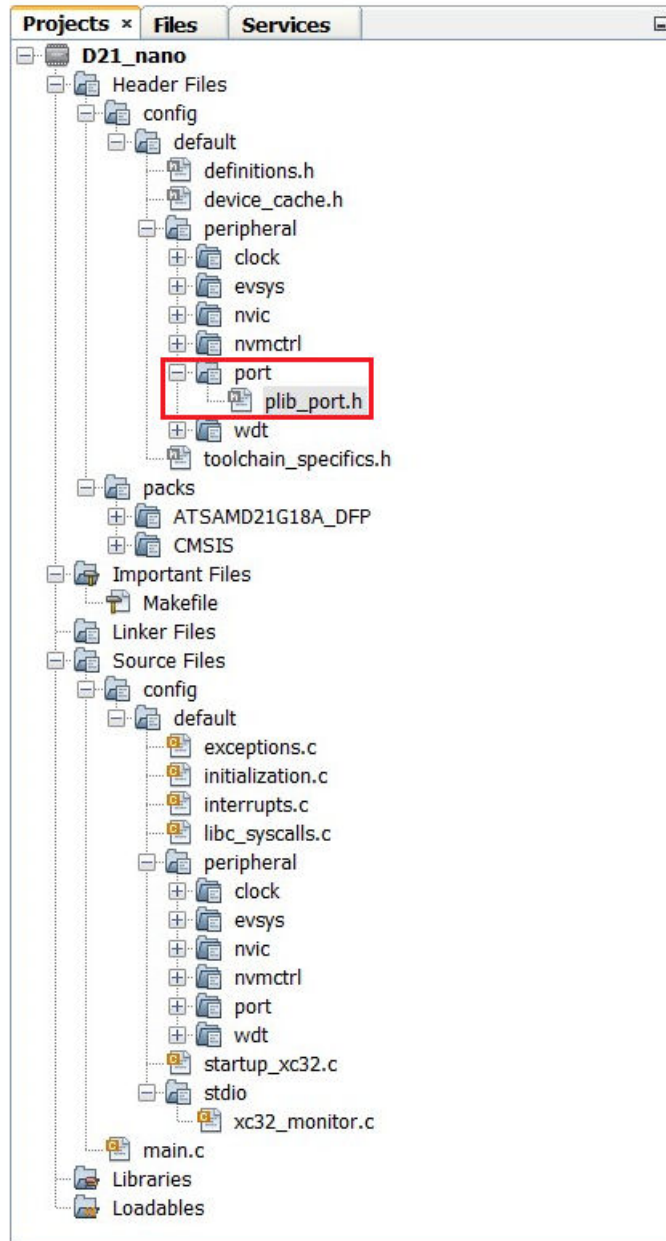
Figure 2-6. Generating the Project



- Once the **Generate Code** button is selected, the system prompts a message to save the configuration file created by the MPLAB Harmony v3 Configurator. To relocate the project to another computer or to close MPLAB X IDE, users must save the configuration file to ensure that the configuration is not lost.

- Make required selection and return to MPLAB X IDE to view the new files created by the MPLAB Harmony v3 Configurator. The following figure has the new project files expanded to view the new files generated by the MPLAB Harmony v3 Configurator. Currently, only the `plib_port.h` file is viewed to identify what is required to turn on the LED for this lab. Double click on the `plib_port.h` file to open it in the workspace.

**Figure 2-7. New Project Files Expanded View**



- Near to the top of the `plib_port.h` file, a set of macros are created to help control the LED. The custom name implemented in the Pin Settings window is carried to the listed macros for the application.

```

/** Macros for LED pin */
#define LED_Set() (PORT_REGS->GROUP[1].PORT_OUTSET = 1 << 10)
#define LED_Clear() (PORT_REGS->GROUP[1].PORT_OUTCLR = 1 << 10)
#define LED_Toggle() (PORT_REGS->GROUP[1].PORT_OUTTGL = 1 << 10)
#define LED_Get() ((PORT_REGS->GROUP[1].PORT_IN >> 10) & 0x01)
#define LED_OutputEnable() (PORT_REGS->GROUP[1].PORT_DIRSET = 1 << 10)
#define LED_InputEnable() (PORT_REGS->GROUP[1].PORT_DIRCLR = 1 << 10)
#define LED_PIN PORT_PIN_PB10

```

10. To complete lab1, users need to call the `LED_Toggle` function in main, that is after the `SYS_Initialize`.

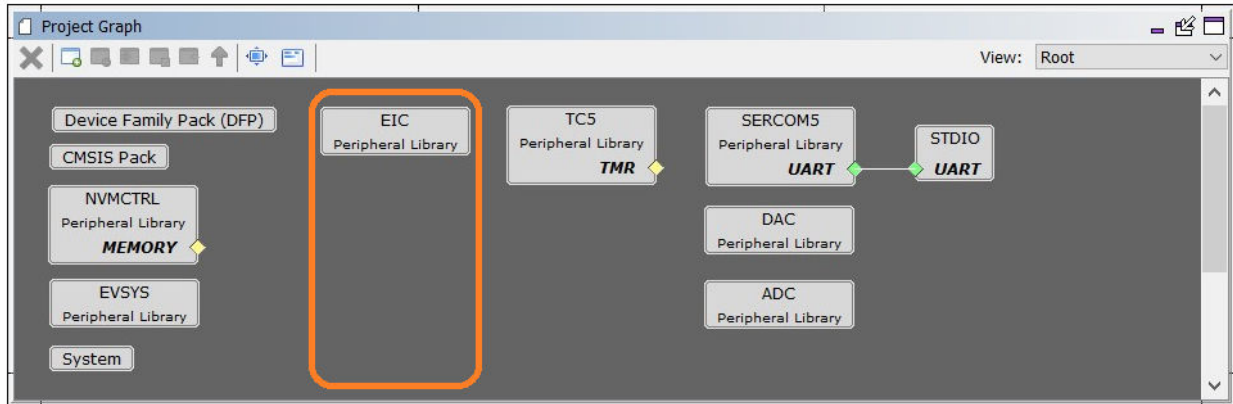
```
int main ( void )
{
    /* Initialize all modules */
    SYS_Initialize ( NULL );
    LED_Toggle();
    while ( true )
    {
        /* Maintain state machines of all polled MPLAB Harmony modules. */
        SYS_Tasks ( );
    }
    /* Execution should not come here during normal operation */
    return ( EXIT_FAILURE );
}
```

11. Build and run the project to see the LED turn ON.

### 3. Lab2: Setup IRQ

Lab2 will demonstrate the setting and implementing the External Interrupt Controller (EIC) to be used with the button on the SAM D21 Curiosity Nano evaluation board. The button is used to generate an interrupt where the LED\_Toggle function will be called.

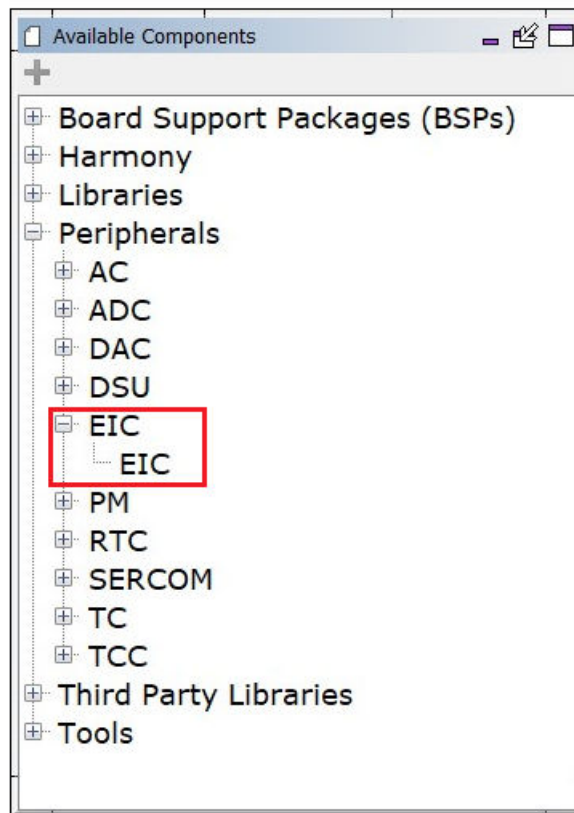
Figure 3-1. Project Graph Showing the EIC



Follow these steps to setup and implement the External Interrupt Controller.

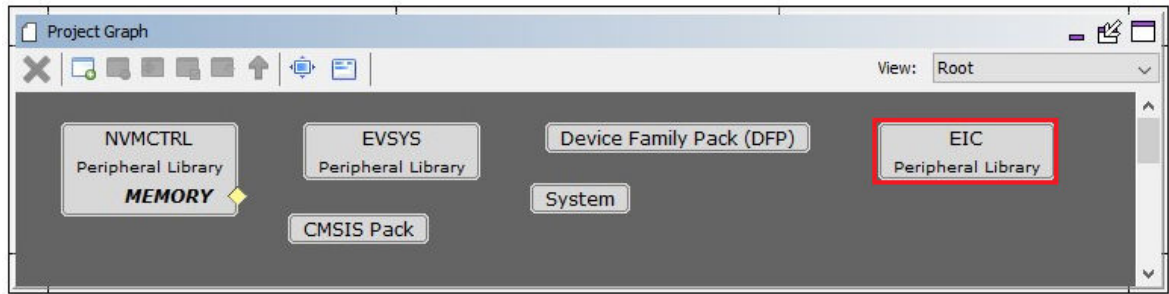
1. Open the MPLAB Harmony v3 Configurator. In the **Available Components** window expand the Peripherals group.

Figure 3-2. Available Components



2. Expand the EIC selection and then double click or drag the EIC tag into the Project Graph window. Verify whether the EIC icon is in the Project Graph window.

**Figure 3-3. Verifying EIC**



3. Open the Pin Configurator tool and select the Pin Settings window.
4. Refer to the schematic for the SAM D21 Curiosity Nano board to ensure that the on-board button is connected to PB11 and is a switch to ground.
5. Scroll down to PB11 and use the Function pull-down menus to select the EIC as shown in the following figure. Make sure to select the Pull-Up option to enable internal pull-up on PB11, as the button switches ground. Then add the custom name 'BUTTON' to use in the application.

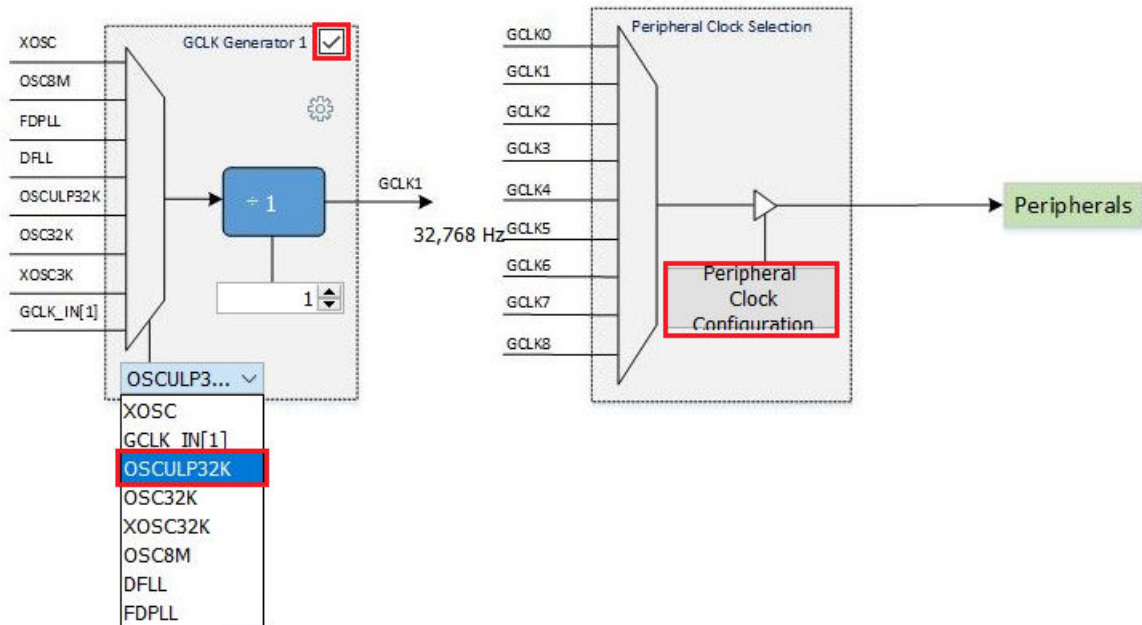
**Figure 3-4. Selecting BUTTON in Pin Settings**

Pin Number	Pin ID	Custom Name	Function	Mode	Direction	Latch	Pull Up	Pull Down	Drive Strength
18	GNDIO			Digital	High Impedance	Low	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL
19	PB10	LED	GPIO	Digital	Out	High	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL
20	PB11	BUTTON	EIC_EXTINT11	Digital	High Impedance	n/a	<input checked="" type="checkbox"/>	<input type="checkbox"/>	NORMAL
21	PA12		Available	Digital	High Impedance	Low	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL

6. The Clock Configuration tool will be used to set the desired speed for EIC operation. Navigate to the Tools menu where the Pin Configurator tool is located. The Clock Configuration tool can be found at the top of the menu. The default settings of the MPLAB Harmony v3 Configurator is for all selected peripherals to run at a maximum speed. The internal ultra-low power 32 kHz oscillator must be selected for the EIC source clock to slow down the response, hence the button does not give false triggers over long duration.
7. Enable GCLK Generator 1 and select **OSCULP32K** from the pull-down menu.
8. To connect GCLK1 to the EIC module, click the **Peripheral Clock Configuration** button.



Figure 3-5. Location of Source Clock and GCLK to be Selected



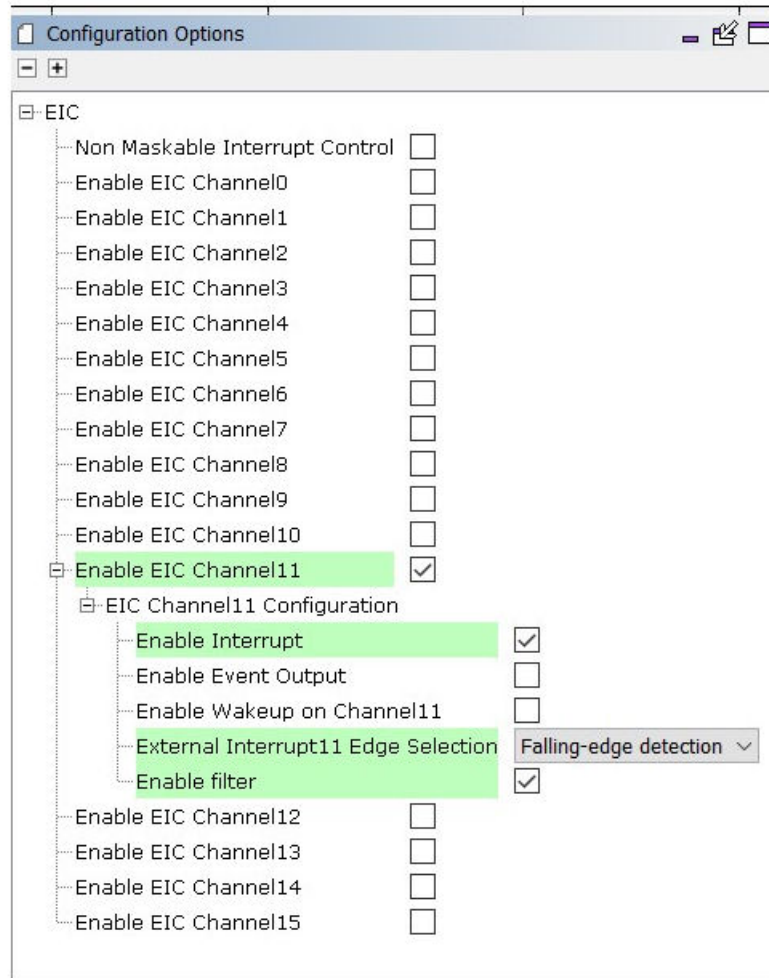
9. Scroll down to the EIC peripheral and select GCLK1 for the source. Ensure that the Enable box is checked.

Figure 3-6. Peripheral Clock Configuration Window

Peripheral	Enable	Source	Peripheral Clock Frequency
AC_ANA	<input type="checkbox"/>	GCLK0	--
AC_DIG	<input type="checkbox"/>	GCLK0	--
ADC	<input type="checkbox"/>	GCLK0	--
DAC	<input type="checkbox"/>	GCLK0	--
EIC	<input checked="" type="checkbox"/>	GCLK1	32,768 Hz
EVSYS_0	<input type="checkbox"/>	GCLK0	--
EVSYS_1	<input type="checkbox"/>	GCLK0	--
EVSYS_10	<input type="checkbox"/>	GCLK0	--
EVSYS_11	<input type="checkbox"/>	GCLK0	--
EVSYS_2	<input type="checkbox"/>	GCLK0	--
EVSYS_3	<input type="checkbox"/>	GCLK0	--
EVSYS_4	<input type="checkbox"/>	GCLK0	--

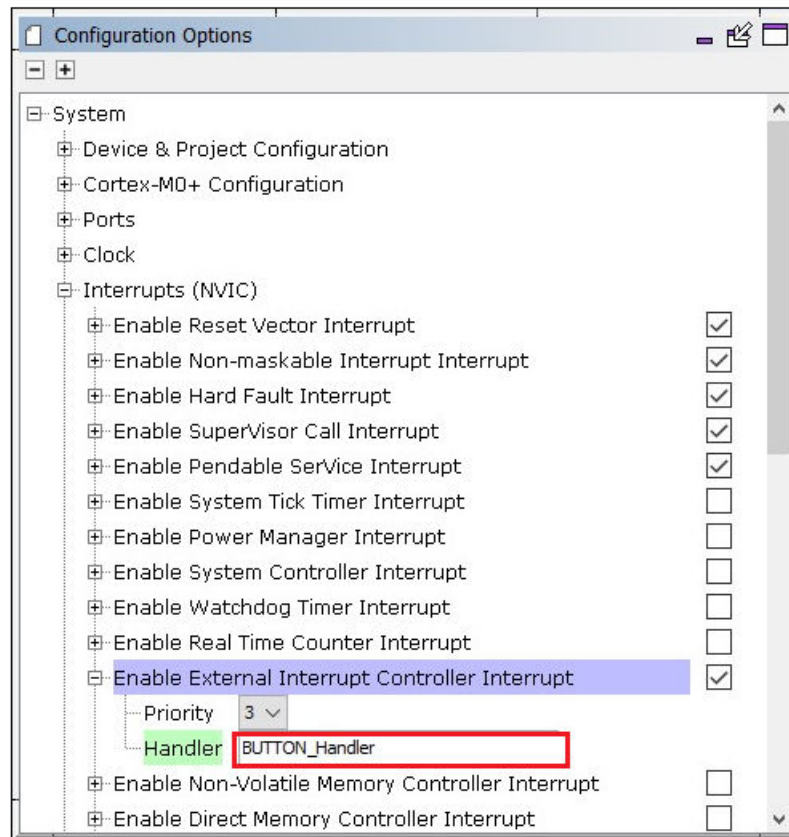
10. Go to the Project Graph window and click the **EIC** icon. When the EIC icon is selected in the Project Graph window, the EIC Configuration Options will appear. When the pin function was selected in the previous step, the only EIC selection available for PB11 was 'EIC\_EXTINT11'. This means EIC Channel 11 requires configuration to complete the setup for the EIC module.
11. Select the 'Enable EIC Channel11' and configure it as shown in the following figure. The lab requires the button to generate an interrupt, hence select the 'Enable Interrupt' box. Because the button will pull the signal to ground the Falling-edge detection is selected for the trigger to generate the interrupt.
12. Select the Enable filter in the EIC which will help to debounce the button.

Figure 3-7. EIC Configuration Options



13. Because the Enable Interrupt option is selected for the button in the application, it is important to know that the name of the callback function that will be connected to the interrupt. Go to the Project Graph window and select the System icon. Once selected, the information below will be populated in the Configuration Options window.

Figure 3-8. Configuration Options Window



14. Select 'Enable External Interrupt Controller Interrupt' and expand the menu.
15. In the Handler text field type **BUTTON\_Handler**. This will be the name of the callback routine associated with the button to be defined after the project is regenerated.
 

**Note:** All 16 channels of the External Interrupt Controller (EIC) use the same interrupt vector. If multiple EIC channels are enabled, the origin of an interrupt must be determined by referring to the INTFLAG register.
16. Generate the project and go to MPLAB X IDE.
17. To implement the button in the application, the callback handler can be created with the name defined in System Configuration Options below the main function as shown in the following code example. In the `BUTTON_Handler` the `LED_Toggle` call will be used to toggle the LED every time the button is pressed. At the end of `BUTTON_Handler` the interrupt flag will be cleared. If the flag is not cleared, the interrupt will be called again after completing the current interrupt execution. The PLIB does not have a function call to clear the flag, hence a direct register write is done.

```
int main ( void )
{
    /* Initialize all modules */
    SYS_Initialize ( NULL );

    // LED_Toggle();

    while ( true )
    {
        /* Maintain state machines of all polled MPLAB Harmony modules. */
        SYS_Tasks ( );
    }

    /* Execution should not come here during normal operation */

    return ( EXIT_FAILURE );
}

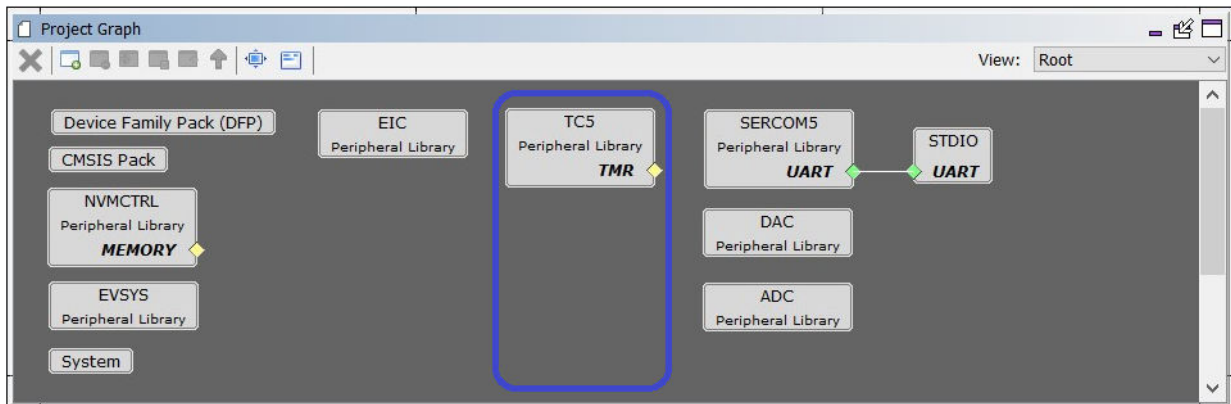
void BUTTON_Handler()
```

```
{  
    LED_Toggle();  
    EIC_REGS->EIC_INTFLAG |= EIC_INTFLAG_EXTINT11_Msk;  
}
```

#### 4. Lab3: Timer - Blink an LED

In Lab3, the button setup created in the previous lab will be used to turn ON and OFF a 500 ms timer. The timer in turn will blink the on-board LED for a consistent interval. The `BUTTON_Handler` callback will be modified to Start and Stop the timer, and the `LED_Toggle` call will be removed. The timer implemented in this exercise will trigger an interrupt every 500 ms. The Timer callback will then call the `LED_Toggle` function to toggle the on-board LED.

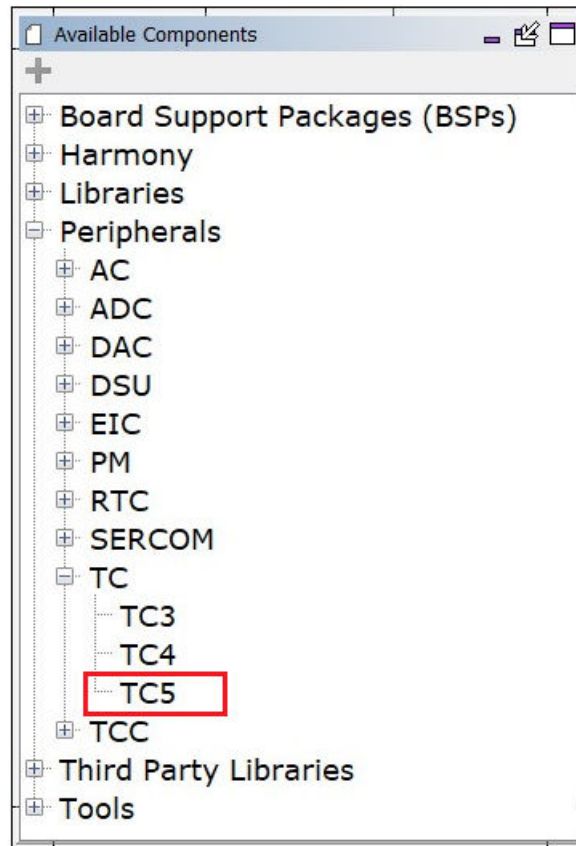
Figure 4-1. Selecting TC5 in the Project Graph



To blink an LED follow these steps:

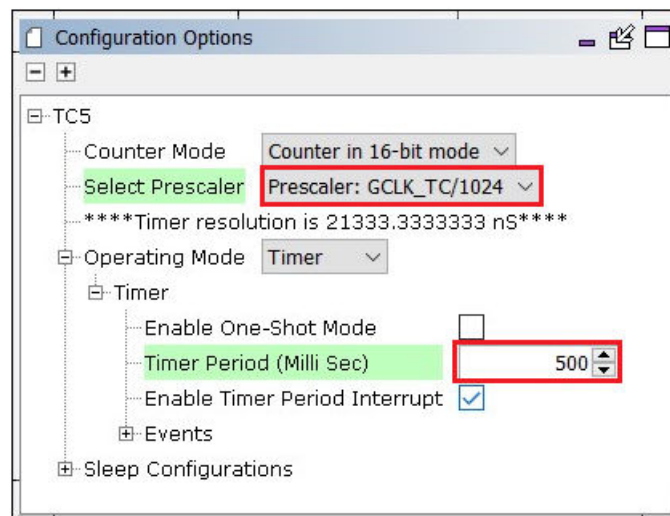
1. Open the MPLAB Harmony Configurator and go to the Available Components window.
2. Expand the Timer/Counter (TC) menu, and then double-click or drag the TC5 tag into the Project Graph window.

Figure 4-2. Select TC5 in the Available Components Window



3. Click on the TC5 icon in the Project Graph window and review the Configuration Options.
4. If the Operating Mode menu is expanded, a Timer Period text box is available to define the duration between overflow events. Due to default settings typing 500 in the Timer Period will not work at this time as the scale of the timer is exceeded. In other words, the 16-bit timers overflow will occur before 500 ms. Notice the tool provides the timer resolution for the clock provided to the TC module. To achieve the 500 ms duration for this lab: The clock supplied to TC5 can be changed to a slower clock source as was done for the button, or the prescaler can be adjusted to enable the needed overflow duration.

Figure 4-3. Configuration Options



In this case the prescaler option will be implemented. To achieve a 500 ms overflow on a 16-bit timer that is supplied by 48 MHz, the highest prescaler value of GCLK\_TC/1024 is required. Also, the timer resolution is automatically recalculated when the prescaler is changed. If the prescaler cannot provide the needed overflow duration, the maximum value can be calculated with the timer resolution information, therefore an informed adjustment can be made in the clock configurator. The Timer Period Interrupt check defaults to 'enabled'.

5. As completed for the button lab, navigate to the System Configuration Options and rename the Handler for the Timer/Counter 5 Interrupt to TIMER\_Handler. Once the handler is renamed, regenerate the project.
6. In the main file of the lab project, there are two updates from the last lab. First, the BUTTON\_Handler should be modified to match the following code. In the BUTTON\_Handler check the Enable bit of the timer. If the Enable bit is ON the timer will be disabled. If the timer is OFF, when the button is pressed the timer will be turned ON. The toggling of the LED will be removed from the BUTTON\_Handler and placed in the TIMER\_Handler. Clear the overflow interrupt flag before exiting the callback.

```
int main ( void )
{
    /* Initialize all modules */
    SYS_Initialize ( NULL );

    //    LED_Toggle();

    while ( true )
    {
        /* Maintain state machines of all polled MPLAB Harmony modules. */
        SYS_Tasks ( );
    }

    /* Execution should not come here during normal operation */

    return ( EXIT_FAILURE );
}

void BUTTON_Handler()
{
    //    LED_Toggle();

    if(TC5_REGS->COUNT16.TC_CTRLA & TC_CTRLA_ENABLE_Msk)
        TC5_TimerStop();
    else
        TC5_TimerStart();

    EIC_REGS->EIC_INTFLAG |= EIC_INTFLAG_EXTINT11_Msk;
}

void TIMER_Handler()
{
    LED_Toggle();

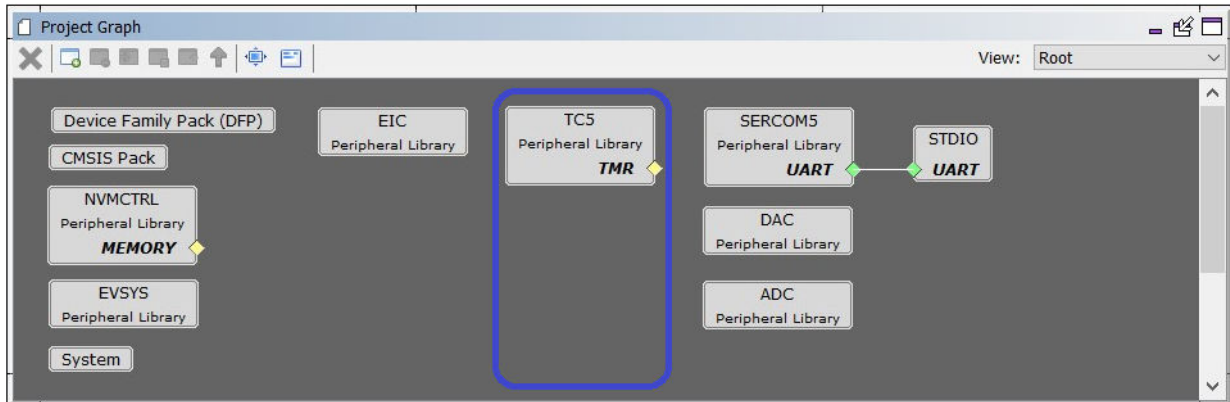
    TC5_REGS->COUNT16.TC_INTFLAG |= TC_INTFLAG_OVF_Msk;
}
```

7. The on-board button is now an ON or OFF switch to enable toggling of the LED on a 500 ms duration.

## 5. Lab4: PWM - Blink an LED

In the lab4, the TC5 pin is reconfigured to operate in Compare mode and the LED pin is repurposed to be controlled by the TC5 pin rather than an independent GPIO. The BUTTON\_Handler will continue to enable and disable the operation of the timer. Because the LED will be controlled by the TC hardware, the LED\_Toggle function will not be valid and will be removed from the project.

Figure 5-1. Project Graph Showing TC5



Follow these steps to PWM blink as LED:

1. Open MPLAB Harmony Configurator and navigate to the Pin Table window.
2. The Pin Table window displays the names given to the pins in previous labs. Scroll down to locate the timers on the left of the window (TCx and TCCx peripherals). The LED column has several greyed-out blocks indicating the peripherals can be mixed with the LED pin. Because the TC5 pin is used previously for timer functions, TC5\_W00 can be selected to provide the LED control for this lab.



Figure 5-2. Pin Table

Module	Function	19	20	21	22	23	24	25
TC3	TC3_WO0							
	TC3_WO1							
TC4	TC4_WO0							
	TC4_WO1							
TC5	TC5_WO0							
	TC5_WO1							
TCC0	TCC0_WO0							
	TCC0_WO1							
	TCC0_WO2							
	TCC0_WO3							
	TCC0_WO4							
	TCC0_WO5							
	TCC0_WO6							
	TCC0_WO7							
TCC1	TCC1_WO0							
	TCC1_WO1							
	TCC1_WO2							
	TCC1_WO3							
TCC2	TCC2_WO0							
	TCC2_WO1							

- In the Pin Settings window, scroll down to previously defined LED pin as shown in the figure below. In the **Function** pull down menu, change the defined function from GPIO to TC5\_WO0, after this the Custom Name will be overwritten to TC5\_WO0. Change the Custom Name to LED.

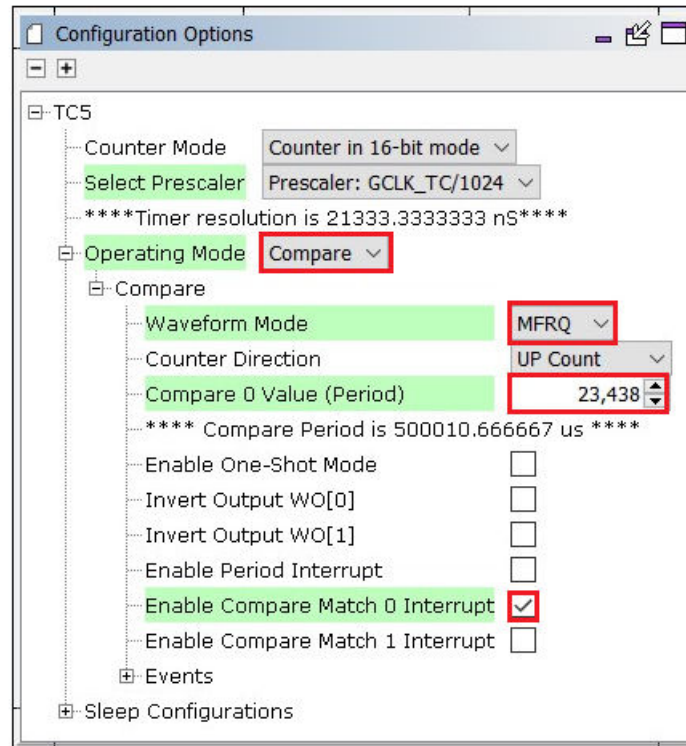
Figure 5-3. Locating LED Pin in Pin Settings

Pin Number	Pin ID	Custom Name	Function	Mode	Direction	Latch	Pull Up	Pull Down	Drive Strength
19	PB10	LED	TC5_WO0	Digital	In/Out	n/a	<input type="checkbox"/>	<input type="checkbox"/>	NORMAL
20	PB11	BUTTON	EIC_EXTINT11	Digital	High Impedance	n/a	<input checked="" type="checkbox"/>	<input type="checkbox"/>	NORMAL

- This will conclude the changes that must be done to the LED pin for this lab. Go to the Project Graph and select the **TC5** icon to update the TC5 Configuration Options.
- Change the Operating Mode from Timer to Compare and expand the menu. New options will be populated in the menu due to the new mode. Select **Match Frequency (MFRQ)** option from the Waveform Mode pull-down menu. The next lab will require a 500 ms interrupt, hence the timer prescaler will remain unchanged, but the Compare 0 value will be updated to provide the required timing.

6. Disable the Period Interrupt, and enable the Compare Match 0 Interrupt.

**Figure 5-4. Configuration Options**



7. In the TIMER\_Handler the LED\_Toggle function will be commented out and the MC0 interrupt flag will be cleared at the end of the function.

**Note:** When the LED pin was redefined from GPIO to the TC5 function, the LED\_Toggle function is removed from the project. The Toggle/Set/Clear functions are associated with GPIO function only.

8. The TC5\_TimerStart and TC5\_TimerStop functions are underlined in red. When TC5 was repurposed for Compare functionality, the PLIB APIs changed to support the newly selected mode. Open `plib_tc5.c` to view the compare mode functions. As shown in the callback code example below, add TC5\_CompareStart and TC5\_CompareStop in place of the corresponding timer functions previously used.

```
int main ( void )
{
    /* Initialize all modules */
    SYS_Initialize ( NULL );

    // LED_Toggle();

    ADC_Enable();

    while ( true )
    {
        /* Maintain state machines of all polled MPLAB Harmony modules. */
        SYS_Tasks ( );
    }

    /* Execution should not come here during normal operation */

    return ( EXIT_FAILURE );
}

void BUTTON_Handler()
{
    // LED_Toggle();

    if(TC5_REGS->COUNT16.TC_CTRLA & TC_CTRLA_ENABLE_Msk)
    // TC5_TimerStop();
    TC5_CompareStop();
}
```

```
    else
    //    TC5_TimerStart();
    //    TC5_CompareStart();

    EIC_REGS->EIC_INTFLAG |= EIC_INTFLAG_EXTINT11_Msk;
}

void TIMER_Handler()
{
//    LED_Toggle();

//    TC5_REGS->COUNT16.TC_INTFLAG |= TC_INTFLAG_OVF_Msk;

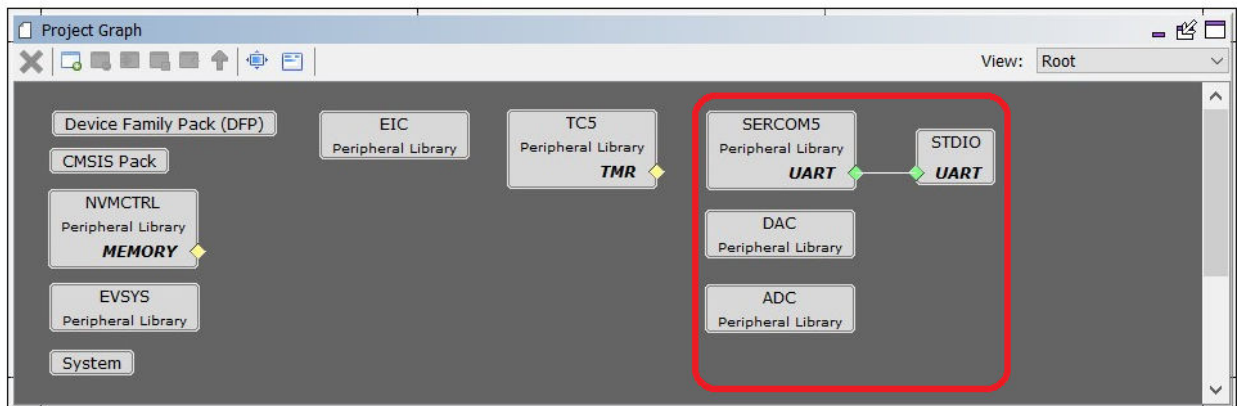
    TC5_REGS->COUNT16.TC_INTFLAG |= TC_INTFLAG_MC0_Msk;
}
```

9. Build and run the project.

## 6. Lab5: ADC - Read and Display a Value

Lab5 will add the Digital-to-Analog Converter (DAC), Analog-to-Digital Converter (ADC), Serial Communication Module (SERCOM), and Standard Input/Output (STDIO) peripherals to project. The DAC will be configured and used to provide an internal analog value to the ADC, hence the value can be sampled and transmitted using the SERCOM to send the value through the nEDBG to a terminal program, like Teraterm. The ADC will be triggered to begin a conversion every 500 ms by the TC5 Match/Compare callback. After a message is transmitted by the UART, the DAC output will be incremented. This will produce an increasing analog voltage to be sampled by the ADC and displayed by transmission to a remote terminal. The STDIO block added here will provide printf functionality and will be useful to set the data in a format that will easily be read. The values displayed in the terminal will be representative of millivolts.

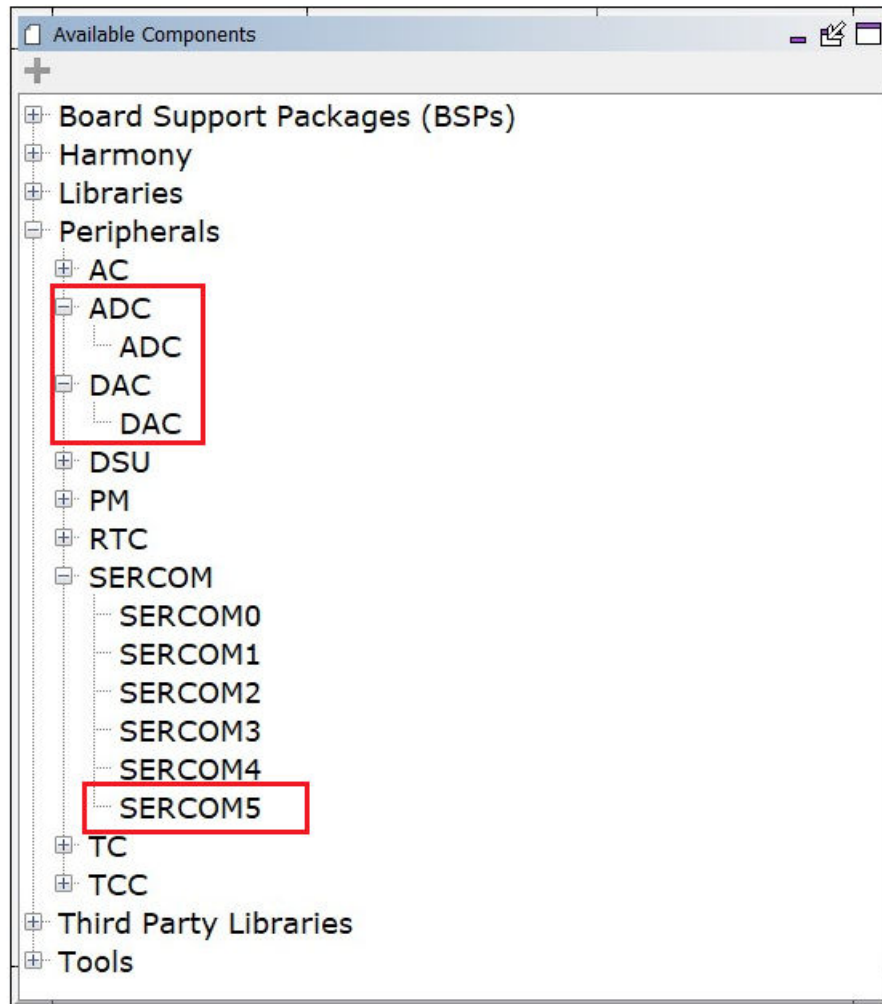
Figure 6-1. Project Graph



Follow these steps to ADC read and display values:

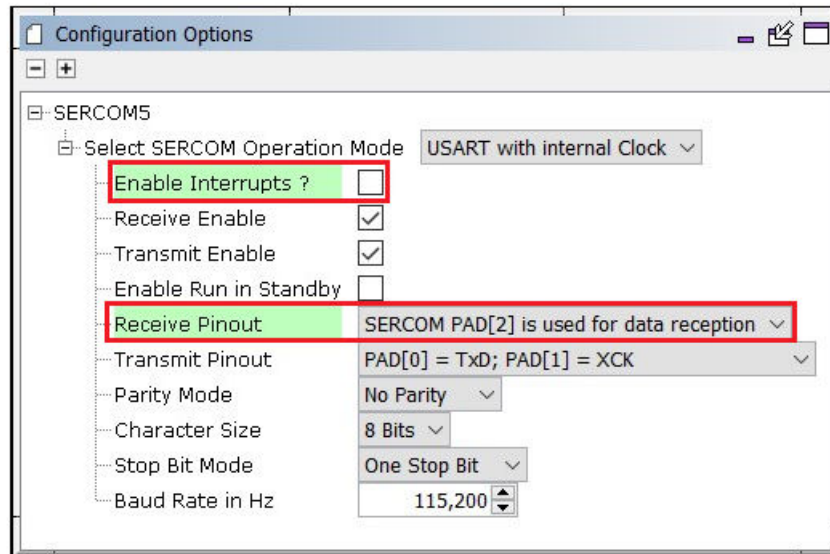
1. Open MPLAB Harmony Configurator and expand the ADC, DAC, SERCOM menu items. Double-click or drag each of these menu items into the Project Graph window.

Figure 6-2. Available Components



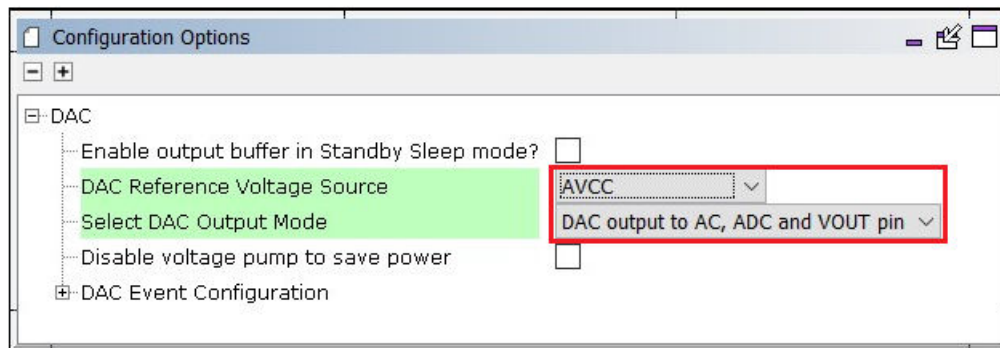
2. As the ADC and DAC can use an internal connection for producing and sampling the analog voltage, the only pins that require configuration in this lab will be those used for the SERCOM. Refer to the schematic to determine which pin is used for TX and which is used for RX. Use the Pin Setting window to setup PA22 and PB22 for SERCOM5 as done in the previous labs. This will only require changing the function pull-down option to SERCOM5 selections for each of the two pins. Make note of the PADx value when the SERCOM5 option is selected from the pull-down, this value is required in the next step to configure the SERCOM5 module.
3. Once the Pin Settings are updated for the SERCOM, go to the Project Graph and select the **SERCOM5** icon. Go to the Configuration Options window to configure the SERCOM5 module.
4. The SERCOM can be used for USART, SPI, and I<sup>2</sup>C functions. In this LAB the UART function will be used and is the default mode in MPLAB Harmony v3. Because the ADC result will be used to start the transmission of data, the SERCOM interrupts will not be required and are deselected in the configuration options.

Figure 6-3. Configuration Options



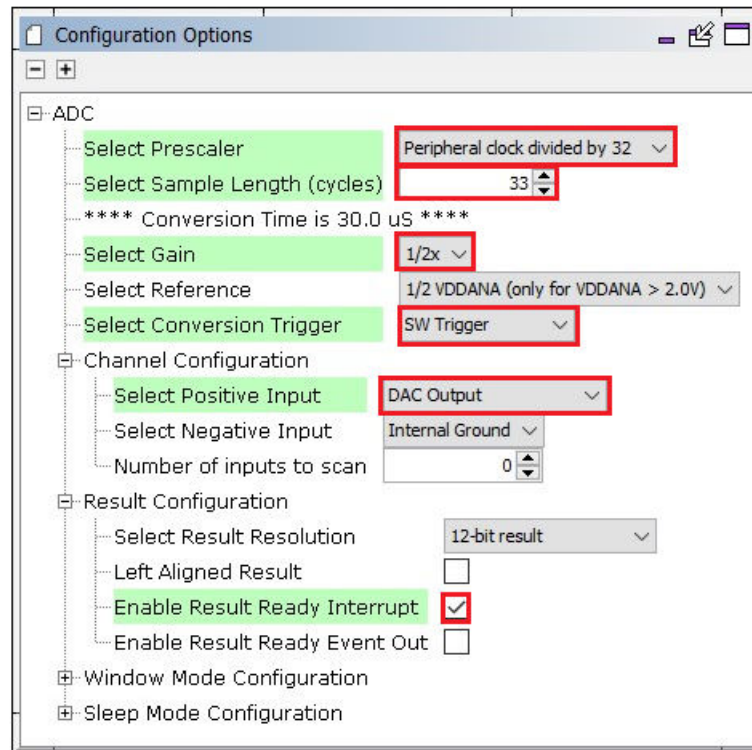
- When using the Pin Settings tool, the PA22 is muxed with SERCOM5 PAD0, and PB22 is muxed with SERCOM5 PAD2. By reviewing the schematic, PB22 is the TX pin and PA22 is the RX pin. This requires a change for the RX pinout to select PAD2 for data transmission. The remainder of the SERCOM5 configuration can remain unchanged. The default baud rate is 115,200, which can be used when setting up the Terminal application for the display of ADC values.
- Go to the Project Graph and click on the **DAC** icon. The options for configuration will appear in the Configuration Options window, and select the options as shown in the following figure.

Figure 6-4. DAC Configuration Options



- Once the DAC is configured, go to the Project Graph and select the **ADC** icon. Move to the Configuration Options window to configure the ADC. Follow the configuration below to set the ADC parameters. The Gain is set to  $\frac{1}{2}$ , as the maximum reference voltage available is  $\frac{1}{2}$  VDDANA. This was chosen as the SAM D21 does not have a full VDDANA internal reference like the DAC to match the DAC output voltage up to 50% this was needed. Ensure the **SW Trigger** is selected for Conversion Trigger as this will be called from within the TIMER\_Handler. For the positive input select the DAC Output and enable the Result Ready Interrupt. The Result Ready Interrupt will be where the UART message is transmitted, as well as the update to the DAC output voltage level.

Figure 6-5. ADC Configuration Options



8. Generate the project and go to MPLAB X IDE.
9. Two modifications will be done to the `main.c` file to complete this lab. First add the ADC trigger to start the ADC conversion inside the `TIMER_Handler`. Second, create a new callback called `ADC_Handler` and populate the function as seen in the following code.

```

void TIMER_Handler()
{
    //    LED_Toggle();

    ADC_ConversionStart();

    //    TC5_REGS->COUNT16.TC_INTFLAG |= TC_INTFLAG_OVF_Msk;

    TC5_REGS->COUNT16.TC_INTFLAG |= TC_INTFLAG_MC0_Msk;
}

void ADC_Handler()
{
    uint16_t result = 0;

    result = (ADC_ConversionResultGet() * 0.805);

    DAC_DataWrite(data++);
    if(data >= 1024) data = 0;

    printf("%d\n\r", result);
}

```

## 7. Migration from MCC

Using a configuration tool enables the user to provide a proof of concept to evaluate the device and reduce the need to understand every setting in a peripheral's operation for proper function. The APIs generated by a configuration tool are largely determined by the requirements of the peripheral's configured, the architecture of the device, and design decisions for API continuity, especially when associated with a framework. Therefore, an API for one device can be significantly different in size and system content from another.

To show a comparison of several 8, 16, and 32-bit devices, the APIs used in the previous labs are listed in the following table. The following table shows the size, in bytes of several functions for ADC, PWM, WDT, and the Timer with an interrupt from 8-bit through 32-bit devices. All the following data was collected using the XC8/16/32 compiler with optimizations set at 's' for code density optimization.

**Table 7-1. Comparison of Devices**

Peripheral	MCU8 MCC		MCU16 MCC		MCU32 PLIB	PIC32MX	SAM D21
ADC	ADC_Init	29	ADC_Init	88	ADC_Init	40	92
			ADC1_Enable	4	ADC_Enable	20	24
			ADC1_Disable	4	ADC_Disable	20	24
	ADCC_GetSingleConversion	26	ADC1_ConversionResultGet	26	ADC_ConversionResultGet	28	12
	Total ADC	55	Total ADC	122	Total ADC	108	152
TMR	TMR1_Init	25	TMR1_Init	14	TC3_Init	40	48
	TMR1_StartTimer	6	TMR1_Start	8	TC3_TimerStart	20	24
	TMR1_StopTimer	6	TMR1_Stop	4	TC3_TimerStop	20	24
	TMR1_Reload	12					
	Total Timer	49	Total Timer	26	Total Timer	80	96
PWM	TMR2_Init	17	TMR_Init	14	TCC0_Init	40	68
	PWM1_Init	16	OC2_Init	28	OC_Init	28	
	TMR2_StartTimer	6	OC2_Start	16	TCC0_PWMStart	20	24
	TMR2_StopTimer	7	OC2_Stop	6	TCC0_PWMStop	20	24
	PWM1_LoadDutyValue	25					
	Total PWM	71	Total PWM	64	Total PWM	108	116
WDT	WWDT_Init	9					
			WDT_WatchdogtimerSoftwareEnable	4	WDT_Enable	28	36
			WDT_WatchdogtimerSoftwareDisable	4	WDT_Disable	28	20
	Total WDT	9	Total WDT	8	Total WDT	56	56
TMR w/ IRQ	TMR0_Init	23	TMR3_Init	26	TC5_Init	40	60
			TMR3_Start	10	TC5_TimerStart	20	24
			TMR3_Stop	6	TC5_TimerStop	20	24
	TMR0_SetInterruptHandler	8	TMR3_SetInterruptHandler	8			
	Total Timer	31	Total Timer	50	Total Timer	80	108

The code requirements for each peripheral are not expected to be the same from 8-bit to 32-bit. Each of the devices will have different features to support the devices intended market and overall device capabilities. More specifically, there could be architectural differences that result in different configuration procedures. For example, review the SAM D21 ADC initialization function. The SAM D21 requires the calibration of the ADC to be managed before the ADC is initialized. This is done to provide linearity across process variation, voltage, and temperature. The following code shows the ADC initialization function used in the previous labs. The decision to handle the ADC calibration in a



different area of the startup code can be done to decrease the ADC initialization time and size, but that would only make the necessary information harder to find and create other issues when creating the code configuration tool. Additionally, if the ADC is not used for an application, then the need to calibrate is not necessary and inefficiencies are introduced at that point.

```
void ADC_Initialize( void )
{
    /* Reset ADC */
    ADC_REGS->ADC_CTRLA = ADC_CTRLA_SWRST_Msk;

    while(ADC_REGS->ADC_STATUS & ADC_STATUS_SYNCBUSY_Msk)
    {
        /* Wait for Synchronization */
    }

    uint32_t adc_linearity0 = (((*(uint64_t*)OTP4_ADDR) & (uint64_t)ADC_LINEARITY0_Msk) >>
ADC_LINEARITY0_POS);
    uint32_t adc_linearity1 = (((*(uint64_t*)(OTP4_ADDR + 4)) & ADC_LINEARITY1_Msk) >>
ADC_LINEARITY1_POS);

    /* Write linearity calibration and bias calibration */
    ADC_REGS->ADC_CALIB = (uint32_t)(ADC_CALIB_LINEARITY_CAL(adc_linearity0 | (adc_linearity1
<< 5))) \
| ADC_CALIB_BIAS_CAL((((*(uint64_t*)(OTP4_ADDR + 4)) & ADC_BIASCAL_Msk) >>
ADC_BIASCAL_POS));

    /* Sampling length */
    ADC_REGS->ADC_SAMPCTRL = ADC_SAMPCTRL_SAMPLEN(32U);

    /* reference */
    ADC_REGS->ADC_REFCTRL = ADC_REFCTRL_REFSEL_INTVCC1;

    /* positive and negative input pins */
    ADC_REGS->ADC_INPUTCTRL = (uint32_t) ADC_POSINPUT_DAC | (uint32_t) ADC_NEGINPUT_GND \
| ADC_INPUTCTRL_INPUTSCAN(0) | ADC_INPUTCTRL_INPUTOFFSET(0) | ADC_INPUTCTRL_GAIN_DIV2;

    /* Prescaler, Resolution & Operation Mode */
    ADC_REGS->ADC_CTRLB = ADC_CTRLB_PRESCALER_DIV32 | ADC_CTRLB_RESSEL_12BIT ;

    /* Clear all interrupt flags */
    ADC_REGS->ADC_INTFLAG = ADC_INTFLAG_Msk;
    /* Enable interrupts */
    ADC_REGS->ADC_INTENSET = ADC_INTENSET_RESRDY_Msk;

    while(ADC_REGS->ADC_STATUS & ADC_STATUS_SYNCBUSY_Msk)
    {
        /* Wait for Synchronization */
    }
}
```

Another item in the ADC initialization code that can be identified is the sync loops required for some registers. Due to the flexibility of the SAM D21 clocking scheme, there is an architectural requirement to synchronize between clock domains to avoid asynchronous write/read errors. Every peripheral in the SAM D21 will have registers that require synchronization. The ADC\_Initialize function has two synchronization sequences. The software reset at the beginning of the function is a design requirement for PLIBs to ensure the peripheral is initialized and requires a synchronization step to verify whether the reset has completed. The synchronization at the end of the ADC\_Initialize function is present to allow the registers that require synchronization time before moving to the next step in system initialization. In terms of code size, the sync requirements can represent 50% of the peripheral initialization code size at the stated optimization levels.

From the table above it can be seen that the 32-bit section for the SAM D21 requires 92-bytes for its initialization code, but the PIC32 MX requires half of that, at around 40 bytes for initialization. The fact is, the PIC32 MX does not require the synchronization and calibration of the ADC are the difference. When comparing the 8-bit solution to the PIC32 MX, there is only 11 bytes difference for initialization.

The remainder of the API's will not be reviewed in this document. The main take away is that the configuration tools provide a valuable method to quickly establish an efficient and optimized code base to meet the devices architectural requirements as well as organizing the necessary peripheral information in a single location to ensure understanding

of the peripheral requirements to the user. The Microchip configuration tools provide a solid foundation through PLIBs to build complex applications to use the full extent of the selected Microchip devices.

## 8. References

For additional information on the SAM D21 device, refer to the following documents:

- SAM D21 Curiosity Nano User's Guide:  
[ww1.microchip.com/downloads/en/DeviceDoc/SAM%20D21G17D\\_Curiosity\\_Nano\\_Evalutio\\_%20Kit\\_User's\\_Guide\\_DS70005409B.pdf](http://ww1.microchip.com/downloads/en/DeviceDoc/SAM%20D21G17D_Curiosity_Nano_Evalutio_%20Kit_User's_Guide_DS70005409B.pdf)
- SAM D21 Family Data Sheet:  
[ww1.microchip.com/downloads/en/DeviceDoc/SAM\\_D21\\_DA1\\_Family\\_DataSheet\\_DS40001882F.pdf](http://ww1.microchip.com/downloads/en/DeviceDoc/SAM_D21_DA1_Family_DataSheet_DS40001882F.pdf)
- MPLAB X IDE:  
[www.microchip.com/mplab/mplab-x-ide](http://www.microchip.com/mplab/mplab-x-ide)
- Microchip MPLAB Harmony v3 repository:  
[github.com/Microchip-MPLAB-Harmony](https://github.com/Microchip-MPLAB-Harmony)
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